

MURDER & MAYHEM AT THE OLD DOOM MANSION

(6-10 Guests. Electronic Version. Ages 13 and beyond.)

This game does not have a victim as a guest!

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DISCLAIMER: Because we have no control over the application and production of this game, MyMysteryParty.com cannot guarantee results and will not be responsible for any personal injury, death and/or loss to participants. No use of this product other than the stated entertainment use is implied or intended. Such use is the sole responsibility of the user. The subject matter contained here is fiction and is intended purely for entertainment. The names and actions carried out by the characters are not intended to represent or imply the behavior of any person, living or dead. Any likenesses to real persons or events are purely coincidental.

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SYNOPSIS (THIS OUTLINES THE FLOW OF THE PARTY EVENTS)

Dr. Larry Doom, the heir of the Doom estate and famous chemist, led a troublesome life full of misery, lies, and deceitful practices. After receiving some bad news from his doctor that he wasn't as *healthy* as a *horse*, he reflected upon the evil things he had done to those closest to him over the years. In a fit of regret, he begged Miss Crimson, his niece and the only one left in his good graces, to host a dinner for him at the Doom Mansion so he could resolve differences with those he had wronged in the past.

The guests arrived at the mansion in style, ready to enjoy a delectable dining experience and to hear what Dr. Doom had to say. However, to everyone's shock, Dr. Doom was found *murdered* and the guests had to rally together quickly to investigate whodunit before the police arrived. The guests took a few breaks from the investigation to dine on a tasty dinner, play some amusing games, and then savor a delicious dessert before coming to a conclusion of what happened with the mysterious death of Dr. Doom. So, it looks like Dr.

Doom probably should have made amends with at least one of the guests *long ago*. The moral of the story is not to turn friends into foes, for it may a deadly mistake!

LIST OF SUSPECTS FOR THE HOST

6 required (3 female, 3 either gender) and 4 optional (2 female, 2 either gender)

SUSPECT	BRIEF BIO	SUGGESTED ATTIRE
DR. GRAPE <i>Physics Professor</i> Required Either Gender	Dr. Grape is the typical absent minded professor and former college acquaintance of the infamous Dr. Doom. Dr. Grape is the estranged sibling of the housekeeper of the Doom Mansion, Ms. Ivory.	<i>Tattered business suit, glasses. Hair should be unkempt. As an alternative, wear a mad scientist costume.</i>
MISS CRIMSON <i>Actress</i> Required Female	Miss Crimson is the beautiful niece of Dr. Doom and famous film actress. She is the younger sister of Ms. Pheasant. However, Miss Crimson and her controversial sister have been at odds for years.	<i>Glamorous evening gown. Hair should be in an elegant hairstyle.</i>
GENERAL DIJON <i>Military General and Hunter</i> Required Either Gender	General Dijon is the one to keep order in any room. An avid military officer and hunter, rumor has it that The General sleeps with a grenade in one hand and a revolver under the pillow.	<i>Any type of military clothing. A fake revolver or shot gun as an optional prop.</i>
JADE <i>Hair Tonic Salesperson</i> Required Either Gender	This slimy con artist is one to stay away from, for sure! Rumor has it that Jade will make a shady business deal with anyone who is foolish enough to sign on the dotted line.	<i>Any type of tacky suit with fake hair tonic bottles as optional props.</i>
MS. IVORY <i>Housekeeper</i> Required Female	Ms. Ivory is the sarcastic housekeeper of the Doom Mansion and five-time widow. Ms. Ivory keeps the mansion clean and in perfect order, but she certainly doesn't get along with anyone.	<i>Any type of maid/housekeeper costume. A feather duster as an optional prop.</i>
MS. PHEASANT <i>High Society Socialite</i> Required Female	Ms. Pheasant is the wealthy high society socialite. She is the niece of Dr. Doom and older sister of Miss Crimson. A controversial eight-time widow, she's been a suspect in each of her late husbands' murder cases.	<i>A prim and proper appetizer dress. A bag of fake money as an optional prop.</i>
MISS GRAY <i>Lawyer</i> Optional Female	This legal diva who only sees the <i>black and white</i> of things is the no-nonsense attorney of Dr. Doom. This debate queen lacks even a shred of a personality.	<i>A gray business suit with a briefcase as an optional prop.</i>
PRINCESS FUCHSIA <i>Princess of Zamkiki</i> Optional Female	Princess Fuchsia is Dr. Doom's former girlfriend. She hails from a small island off of the coast of South Africa called Zamkiki, and is an enthusiastic world traveler.	<i>A princess costume with a tiara.</i>

CHEF GINGER <i>Executive Chef</i> Optional Either Gender	<p>Chef Ginger has a personality as spicy as the chef's delectable dishes! This is one chef that will be the first to say <i>it like it is!</i> Chef Ginger is sharp, as nothing gets by this knife-wielding culinary genius!</p>	<p><i>A chef's uniform. A spatula as an optional prop.</i></p>
JEEVES <i>Butler</i> Optional Either Gender	<p>Jeeves is the mysterious butler of the Doom Mansion. Jeeves lurks in the shadows and watches over the estate but isn't much for words.</p>	<p><i>Butler costume – a black suit, white gloves.</i></p>
<p><i>Not a casted character:</i></p>		
DR. LARRY DOOM <i>Chemist & Heir of Doom Mansion</i> VICTIM *NOT A CASTED CHARACTER	<p>Dr. Doom is an infamous chemist and the heir of Doom Mansion. He burned many bridges and made many enemies in the past, but recently came to a point in his life where he wanted to make everything right with those he once knew and loved.</p>	<p><i>A white sheet on the floor with a fake dead body underneath it (optional).</i></p>

NAMETAGS

the player nametags are below.

DR. GRAPE

Physics Professor



**EACH PLAYER WILL
HAVE A NAME TAG IN
THE PURCHASED GAME**

HOST INSTRUCTIONS

Thank you for purchasing a My Mystery Party murder mystery game. Read these host instructions thoroughly to get ready for your big day.

GENERAL HOSTING: during the party, your job as the host is to make sure the rounds flow correctly. As the host, you may choose to play any character you wish. You will pass out the clue cards to the guests at the appropriate times. As the mystery progresses, check on your guests to see if they are discussing the clues and implementing tasks on their clue cards (some players may have tasks). Encourage them to mingle with the other players, and not to rush anything. It's all about gossiping and sharing secrets! They should speak to every other player at least once during each round. Your guests are playing a character role, so they should embrace their character's lack of integrity and motives. With that said, if you opt to do the optional money challenge, you can instruct the guests to hold back secrets for money (see the bonus activity instructions for more details).

The instructions do not disclose who the murderer will be, so the host can play along without knowing who they are. Do not read the solutions of round three (murderer confesses in round three) if you want to keep the mystery a surprise! The murderer doesn't know they are the murderer until round three, so they can play along and investigate the murder with everyone else. Do not view the key if you wish to maintain the surprise. The answer key, if needed, is used at the end of the mystery if there are questions about character motives, evidence, character timelines, etc.

FULL INSTRUCTIONS ARE INCLUDED IN THE PURCHASED GAME

OPTIONAL PROPS: My Mystery Party offers mystery props on the MyMysteryParty.com site in the Prop Emporium (www.mymysteryparty.com/props) including a thunderstorm ambiance soundtrack to play in the background, a Crime Scene Décor Pack (to decorate your crime scene), mystery investigation pens, and instrumental rap beats as a downloadable mp3 for the optional but highly suggested bonus game rap contest. There is a 'Do You Think You Can You Dance' mp3 track for the *Do You Think You Can Dance* challenge, as well.

After the announcement of Dr. Doom's demise, use the Crime Scene Décor Pack to set up a mock crime scene using the crime scene tape, body silhouette mat, crime scene balloons (this is a party, so make it festive) and evidence marker cards available at our prop store. However, only set up the crime scene after the announcement is made and do not use for sleuthing – it's just for a fun effect and photo opportunity for your guests.

DÉCOR: any space may be used for any of our games. You can host our games in a home setting, a private dining room of a restaurant, a hotel ballroom, a recreation center room, and more. It's nearly endless! All you need is a general party area and access to a restroom for your guests. We've created an extensive board [on Pinterest \(/MyMysteryParty\)](https://www.pinterest.com/MyMysteryParty/) for each of our games.

There are tons of ways you can decorate for this party. The traditional old mansion style of hosting is a great fit. Decorate as a gothic dinner party with black and deep purple décor. Use candelabras with LED lights (it's

safer and just as elegant). Don't forget the cobwebs – these can go absolutely anywhere and add a cool 'unlived' effect to the party area. Remember, Dr. Doom lives alone and his housekeeper isn't exactly doing any work! Play soft classical, yet somber, music in the background & even add a thunderstorm track as ambiance to set the spooky tone. We have more party ideas on our Pinterest Board at <https://goo.gl/uZVomx> for this game.

A sense is a physical phenomenon of the human body. Scientists have noted as many as twenty types of senses in the human body. Focusing on the basic five senses accredited to Aristotle of sight, hearing, taste, smell, and touch, you can host a truly memorable event. Leaving one of these out when you are planning can lead to disaster. When your guests walk into your event space, each of the five main senses should be stimulated. If you fail in any one area, you aren't maximizing your guests' sensations, and subconsciously, they won't feel as good about your event as they could have felt.

GAME STRUCTURE: the game is organized into four rounds and is structured as follows:

OPTIONAL PRE-GAME STARTER: these optional pre-game tasks are to be delivered to each guest before the party, or give them to the guests as they arrive. All pre-game materials are optional. They are intended to enhance the build up for the event. These tasks are not vital to solving the mystery. Also, encourage your guests to view the Your Mystery Party guest pre-game website to get them excited about your game (this is highly encouraged).

ROUND ONE: Deliver the round one clue card envelopes as your guests arrive. It is optional to serve cocktails for adults and appetizers.

ROUND TWO: Deliver the round two clue card envelopes. It is optional to break for dinner either before or after this round.

SOLUTION ROUND THREE: Deliver the round three solutions. It is optional to serve coffee/hot cocoa and dessert.

Don't host a party without some type of food/beverage offering - hungry guests are not happy guests.

For further questions, check out our FAQ webpage at <http://mymysteryparty.com/how-to-host-faq/> or our author's blog for more DIY and hosting help: <http://mymysteryparty.com/murder-mystery-blog/>

If your question is still not addressed in the FAQ/blog or these instructions, contact us via email: support@mymysteryparty.com Responses are guaranteed within 24 hours.

**FULL INSTRUCTIONS ARE
INCLUDED IN THE
PURCHASED GAME**

OPTIONAL PRE-GAME STARTER

SEND YOUR OPTIONAL PREGAME: the pre-game round is to be implemented approximately one week before the party. This round is designed to generate excitement and is not necessary to solve the mystery. Input your guests' contact information on these cards before sending them out. Write 'disregard this task' next to any optional player's contact info for any characters not being played. The ways to deliver the task cards by local post, hand delivery, or as a last resort - as your guests arrive to your party and before passing out round one envelopes. Giving the tasks during the party is not optimal since it is intended to be pre-game tasks done before the party. The exclusion of these 'pre-game tasks' in no way will affect the mystery.

ROUND ONE

GUEST ARRIVAL: cocktails for the adults and fun party drinks (i.e. festive fruit punch) for the teens along with appetizers may be served at this time. The invited guest list should be available for the guests to review as they trickle into the party. Once everyone has arrived, read the guest instructions included in this booklet to the group and discuss to ensure your guests understand how to play. Don't forget to take individual pictures of your guests and a group picture once everyone arrives - they'll all want copies of these!

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ROUND TWO

This game is different from others in our collection, as the victim is known prior to the game and is not a guest at the party. This game is a 'starter' mystery for beginning sleuths or sleuths who just want a light, entertaining mystery.

OPTIONAL DINNER BREAK: you may serve dinner (optional). Tell your guests to remain in character during this time. This game is highly-interactive and not meant to be played around a stagnant dinner table. However, the guests are still allowed to talk about things during this time, but since they'll be seated with a subsection of the group, it will be limiting. That's fine, as you'll start round two once you pass out the cards after dinner.

**FULL INSTRUCTIONS ARE
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PURCHASED GAME**

ROUND THREE

ACCUSATIONS: after you collect the mystery investigation sheets, allow the guests to one-by-one accuse who they believe the murderer is and how they did it. If you have an awards ceremony using the awards certificates available on the My Mystery Party site, you can use the accusations as the final decision maker on the best actor award.

**FULL INSTRUCTIONS ARE
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EXAMPLE TIMELINE

7:00 PM: Guests arrive. Take guest photos and serve refreshments. Have the invited guest list available for the guests to view as they trickle into the party. Once everybody has arrived, snap a group photo!

7:10 PM: The host goes over the guest instructions for the mystery game. It is optional to have each character stand up and introduce themselves to the group. You can play the game trailer video for an introduction.

7:20 PM: The round one clue cards are handed out, and the game begins. The guests mingle and discuss the clues on their clue cards. Motives will start to unfold during this round.

7:50 PM: An optional bonus game is played.

8:05 PM: An optional dinner is served. Snacks can be served throughout the party instead.

8:35 PM: The host makes the announcement of the murder, passes out the round two envelopes, and the guests mingle about with their clues.

9:05 PM: The investigation sheets (guesses of whodunit) are turned in to the host. After the sheets are collected, the guests may take turns accusing who they believe did it.

9:25 PM: Dessert and coffee may be served at this time. The round three solutions are handed out to the guests. Each player presents their solution, and the murderer confesses at the end. Allow a few minutes for the guests to mingle at the end to discuss the mystery.

9:45 PM: Another optional bonus game may be played &/or host an optional awards ceremony!

To shorten the mystery party, omit the bonus games, don't stop for dinner, omit the accusation round, and don't host an awards ceremony. Also, you can shorten the game even further by only having the required players read their solutions (or even just the murderer). If you wish to extend the length of the party, add more bonus games!

HELPFUL HINTS ON HOW TO PLAY A MYSTERY PARTY

GUEST INSTRUCTIONS

You've been assigned a character and you've come to the party dressed in the most awesome costume and have been told to play your role. Now what?

The game is separated into three main rounds of gameplay. During the party, you will receive an envelope that contains the clues necessary for your character for the round. The clues for the characters at the party provide everything that you need to solve the mystery. However, during the investigation segment of the game, you will need to ask the right questions and pay close attention to everyone's clues to get the whole picture of what has happened.

**FULL GUEST
INSTRUCTIONS ARE
INCLUDED IN THE
PURCHASED GAME**

From this point forward, you are to remain in character until the mystery is solved. Undoubtedly, your host cast you into a character that you are comfortable playing. Some characters are designed to be played more reserved than other characters. Feel free to play your role in any manner that you feel comfortable. Embellish your character's personality if you would like. However, if you are feeling more reserved tonight, you can opt to allow the other guests to approach you or you can simply listen in on others' conversations to get your information.

SAMPLE

OPTIONAL PRE-GAME TASK CARDS Cut the task cards out below. Input your guests' information in the contact info blanks. Write 'disregard this task' next to any optional player's contact info blank that isn't being played in your game. Slip the cards into envelopes labeled with the character's name.

**EACH PLAYER WILL HAVE
A CARD IN THE
PURCHASED GAME.
NAMES ARE REMOVED TO
MINIMIZE SPOILERS, BUT
DO NOT READ IF YOU WISH
TO KEEP THE SURPRISE**

CHARACTER K
PRE-GAME TASKS

CONTACT THE FOLLOWING PEOPLE PRIOR TO
THE DINNER PARTY AT DR. DOOM'S MANSION:

Contact Character S and say the old Doom Mansion is not clean enough to host a dinner party. Since she's the housekeeper, she has a ton of work to do to get ready for this party. It's time to work!

CONTACT INFO: _____

Contact Character L and say it is unfortunate that she and your uncle (Dr. Doom) got into a huge spat over a board game. It's a silly reason to be in bad terms with family!

CONTACT INFO: _____

Contact Character W and say you were perusing Dr. Doom's bank accounts and noticed a few huge withdrawals. You can speak to her about this at the upcoming dinner party.

CONTACT INFO: _____

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CHARACTER Y
ROUND ONE

CLUES TO REVEAL DURING THIS ROUND

- You want to be promoted to the new 'house manager' position in the mansion. Character S does nothing but sleep and play games on her phone all day. You already manage everything in the house. Dr. Doom said he was creating this position because things aren't being run well. It's all Character V's fault! It has gotten much worse since she and Dr. Doom were married! Character W is making messes herself and not cleaning them!
- Character Q talks poorly about Dr. Doom when he isn't around. She is being fake to him so he keeps her in his last will. You don't blame her.
- The rumor is that Character L murdered her eight late husbands. Don't get on her bad side!

CLUES TO CONCEAL IF YOU WISH:

- ✂ You are angry that Dr. Doom won't give you the house manager position he recently created.
- ✂ You are not a fan of Character B. She and Dr. Doom were married last week in a private ceremony here at the mansion. They didn't invite any friends or family, and they didn't tell anyone. You have no idea why – who cares that they were married?

ROUND TWO CLUE CARDS – cut out, slip into envelopes, label with the character and round.

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Character O
ROUND TWO

Since you can't leave the ballroom, use the mansion's diagram on your investigation sheet to figure out the floor plan of the mansion so you can determine what happened. Question the other suspects to get all of the facts, and solve the case!

- You would prefer to use poison to murder anyone...however, different types of weapons certainly intrigue you.
- The murderer never got closer than 7 feet (~ 2.1 meters) to the victim.
- You were in the conservatory during the murder.
- The victim was not bitten by a poisonous snake.
- Character S was in the ballroom during the murder.
- There is not a lead pipe in the mansion.
- Anyone who stands to inherit the Doom Estate should be considered a suspect!
- The victim was not strangled nor did he die from a blunt force injury.
- You've seen a ton of crime dramas on television, and it's always the one with the biggest motive!

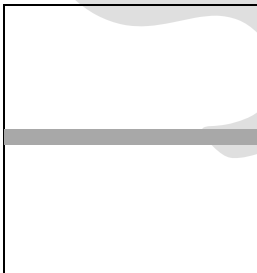
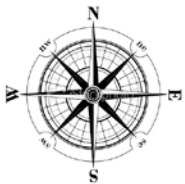
SAMPLE

MURDER MYSTERY INVESTIGATION

INVESTIGATOR: _____

SUSPECT NAME	MOTIVE	DUR

THE ARRANGEMENT OF THE
arrangement of the rooms by inter



FINAL GUESS: INCL

**EACH PLAYER
WILL HAVE A
MYSTERY
INVESTIGATION
SHEET IN THE
PURCHASED
GAME.**

THE MANSION	WHERE DID THE MURDER TAKE PLACE?

Figure out the rest of the

NGE	KITCHEN
-----	---------

LOCATION!

SAMPLE

ROUND 3 SOLUTIONS – cut out these solutions, slip into envelopes labeled with the appropriate character and round. Pass out these envelopes to the guests to begin the final round. The character with ‘read first’ on their card will read their solution card first and then the guests are to follow the order given at the bottom of each player’s solution card. For the order in which the characters are to read their solutions, you can view the Round Three cards – but that will give away the murderer – so do not read further if you wish to keep the mystery a surprise.

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NAMES ARE REMOVED TO
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Character J

FINAL SOLUTION

READ WHEN YOU ARE TOLD THAT IT IS YOUR TURN.

How cliché is this group if you believed I had anything to do with this murder. The butler did it? No, the butler did not do it! Dr. Doom was a blind fool and let Character L get away with not working and doing her job. This irritated me to no end. However, I could have killed him at any time without a room of potential witnesses. Not guilty!

Character I IS NEXT

MENU SUGGESTIONS

Always ask for nutritional requirements of your guests with the RSVPs to determine if they have any allergies or objections to particular ingredients.

APPETIZERS

MYSTERY STUFFED MUSHROOMS

ARTI'CHOKE' AND KALE DIP

FIRST COURSE

SUPER SLEUTH SALAD

ENTREE:

GET A CLUE STUFFED CHICKEN

SIDES:

SHERLOCK & WATSON CASSEROLE

AGATHA'S ASPARAGUS RISOTTO

DESSERTS:

PLAUSIBLE PUMPKIN DELIGHT

CRIME SCENE CAKE

COCKTAILS FOR ADULTS:

THE AGATHA CHRISTIE (omit for minors)

THE HAUNTED HALLWAY (omit for minors)

THE BUTLER DID IT (omit for minors)

THE CONSERVATORY (omit for minors)

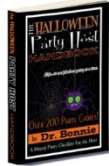
**MENU
RECIPES
ARE
INCLUDED
IN THE
PURCHASED
GAME**

BONUS ACTIVITIES!

FOR 100 MORE PARTY GAMES AND MORE PARTY ADVICE, RECIPES, THEMES, ETIQUETTE AND MORE,
PURCHASE **THE OFFICIAL PARTY HOST HANDBOOK** BY DR. BONNIE.



FOR 200+ PARTY GAMES, HALLOWEEN DIY COSTUMES, PARTY ADVICE AND MORE, SNAG YOUR
COPY OF **THE HALLOWEEN PARTY HOST HANDBOOK** BY DR. BONNIE



BOTH AVAILABLE AT MY MYSTERY PARTY'S PROP EMPORIUM, BARNES & NOBLE, AND
AMAZON.COM - AS WELL AS OTHER ONLINE BOOK RETAILERS.

THE BOISTEROUS BALLOON BATTLE
THE MAGNIFICENT MEMORY GAME
SO YOU THINK YOU CAN DANCE CONTEST
DARING DISGUISE CHALLENGE
BALLOON BEDLAM
RAUCOUS RAP CONTEST
MONEY CHALLENGE
BALLOON BALANCE REL

**BONUS
GAMES ARE
INCLUDED
IN THE
PURCHASED
GAME**

INVITED GUEST LIST

DR. GRAPE

Physics Professor

Dr. Grape is the typical absent minded professor and former college acquaintance of the infamous Dr. Doom.
Dr. Grape is the estranged sibling of the housekeeper of the Doom Mansion, Ms. Ivory.

MISS CRIMSON

Actress

Miss Crimson is the beautiful niece of Dr. Doom and famous film actress. She is the younger sister of Ms. Pheasant. However, Miss Crimson and her controversial sister have been at odds for years.

GENERAL DIJON

Military General and Hunter

General Dijon is the one to keep order in any room. An avid military officer and hunter, rumor has it that The General sleeps with a grenade in one hand and a revolver under the pillow.

**THERE IS AN
INVITED
GUEST LIST
IN THE
PURCHASED
GAME**

This slimy con artist is one to stay away from
deal with anyone who i

ke a shady business

Ms. Ivory is the sarcastic housekeeper of
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s. Ivory keeps the
anyone.

Ms. Pheasant is the wealthy high society s
Crimson. A controversial eight-time widow, sl

older sister of Miss
bands' murder cases.

This legal diva who only sees the *black and*
debate queen la

y of Dr. Doom. This

PRINCESS

Princess Fuchsia is Dr. Doom's former girlfrie
called Zamkiki, a

coast of South Africa

Executive Chef

Chef Ginger has a personality as spicy as the chef's delectable dishes! This is one chef that will be the first to
say it like it is! Chef Ginger is sharp, as nothing gets by this knife-wielding culinary genius!

JEEVES

Butler

Jeeves is the mysterious butler of the Doom Mansion. Jeeves lurks in the shadows and watches over the
estate but isn't much for words.

FOR MORE INFORMATION ABOUT YOUR GAME:

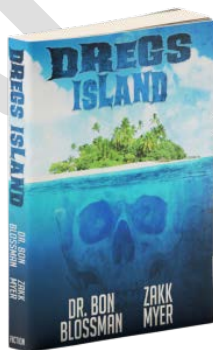
- Send your guests to the Your Mystery Party guest pre-game site at YourMysteryParty.com. The link to the page for your game is www.yourmysteryparty.com/doomed
- Pinterest page: <https://www.pinterest.com/mymysteryparty> We have created a board for all of our games that includes theme-specific DIY party food and décor. To find the direct link to the Pinterest page, go back to the webpage where you purchased the game and scroll to the bottom of the page – you'll see the Pinterest board there. Click on it to enlarge and view the pins.
- Social media posts: #MyMysteryParty #DoomMansion – no spoilers, please! Spoilers include any pictures or text of who the victim/murderer is, such as a decorated victim wearing their name tag in the photo. Please do not ruin the game for others.
- The game trailer video is located on the Your Mystery Party page.

THIS GAME WAS CREATED BY DR. BON BLOSSMAN – AUTHOR OF THE AWARD-WINNING FIONA FROST YOUNG ADULT MYSTERY SERIES

Love the game? Please check out our author's line of Young Adult (YA) award-winning mystery novels! Take advantage of a discount on signed copies by using the code: FF15BB



And, check out the newest release: Dregs Island – a YA thriller!



Books are available on the My Mystery Party site at <http://mymysteryparty.com/bon-blossman>, as well as all online book retailers.

Want a discount on your next game? After the party, head over to our Facebook page at www.Facebook.com/mymysteryparty and leave a testimonial with photos of your big night. We love for you to share your experiences and will show our appreciation by creating a loyalty code for a % off your next party!

DO NOT VIEW THE FOLLOWING PAGE IF YOU WISH TO KEEP THE SURPRISE
ANSWER KEY

**ANSWER KEY IS INCLUDED
IN THE PURCHASED GAME**