



Mancy Crew and the Kitty Kidnapping Caper

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SYNOPSIS (THIS OUTLINES THE FLOW OF THE PARTY EVENTS).

Mancy Crew is a senior at River Peak High School. With a natural talent for investigation, she founded the *River Peak High Forensic Science Club*, which has even assisted the police department on occasion!

Mancy recently received word from an anonymous tip about a secret society called the *Sisterhood of the Dangerous Secrets*. This organization was founded in the 1920s at River Peak High, and membership has passed down generations ever since. This year, the *Sisterhood* has threatened to strike again! Mancy has called an emergency meeting of her team to discuss the mystery of the *Dangerous Secrets*. Supposedly, one of the club members is the target of a hidden secret!

Mancy has asked the forensic club to assemble in the teacher's lounge of River Peak High. She will give the group details about the anonymous tip, but she also has a few stress-relieving games planned to break up the meeting. As Mancy says - *relaxed sleuths are effective investigators!* Rumor has it there are codes to break and riddles to solve before the hidden secret can be found somewhere in the school. Also, the anonymous tipper has hinted that someone in the forensic club may be a member of the *Sisterhood of the Dangerous Secrets*! The group will need to rally together to find the secret and find the member of the *Sisterhood*!

LIST OF CHARACTERS FOR THE HOST

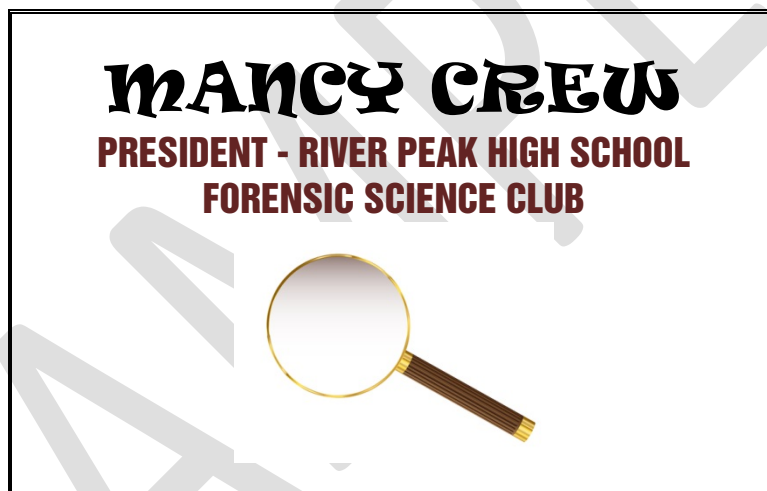
12 female roles: 7 are required, and 5 optional. Optional players may be played in any combination.

CHARACTER	BACKGROUND	SUGGESTED ATTIRE
MANCY CREW <i>President and Founder</i> required	In light of her exceptional sleuthing skills, Mancy Crew founded the <i>River Peak High Forensic Science Club</i> . The organization has grown to become a serious investigative group that's even aided the police on occasion! Full of ambition and no stranger to hard work, Mancy is the respected leader of the club.	<i>Casual teen attire. A magnifying glass, notebook and a pen as optional props.</i>
AMANDA CHRISTIE <i>Vice President</i> required	Amanda Christie is Mancy Crew's best friend. She's a talented athlete and a technology guru. From computers to smart devices, Amanda will get the job done. When she's not building computers or solving riddles, she spends her free time planning hilarious pranks on her friends and family.	<i>Athletic attire. A smart phone, post it notes and a pen as optional props.</i>
SHERLEA HOLMES <i>Secretary</i> required	Originally hailing from the United Kingdom, Sherlea Holmes is the reigning champion of the <i>National Mathematics League</i> . Always seen in a Sherlock Holmes' style deerstalker cap, Sherlea is a genius when it comes to cracking codes.	<i>Casual teen attire. A Sherlock Holmes deerstalker cap as an optional accessory.</i>
JONI 'DOC' WATSON <i>Treasurer</i> required	Joni Watson goes by the name <i>Doc</i> since she's an aspiring physician. She volunteers at the urgent care clinic to get a jump on her medical training. Doc is Sherlea Holmes' best friend. She is the most fun-loving club member who speaks loudly, loves to dance, and is a whiz at putting together puzzles.	<i>Casual teen attire. A lab coat and examination gloves as optional props.</i>
ELLA QUEEN <i>Member</i> required	The most popular girl at River Peak High is Ella Queen. An effective communicator and social networker, Ella knows <i>everything</i> about <i>everyone</i> in River Peak! If you need to know someone's secrets, Ella's your spy, as she has the brains, ability, and popularity to pull it off! To no surprise, she's also the cheerleading captain for the school's squad.	<i>Any cheerleading uniform or warm ups. Or - any attire that shows River Peak High School 'school spirit'. Megaphone and pom poms as optional props.</i>
SAMMY SPADE <i>Member</i> required	The cheery Sammy Spade is a competitive skateboarder and aspiring rap artist. Academically, she's a chemistry mastermind and the <i>National Academic League</i> science champion. She loves to make up songs about the periodic table to make people laugh. Sometimes, she even takes over and teaches the freshman chemistry class for her teacher.	<i>Casual teen skateboarding inspired attire. Optional lab coat and fake microphone as an optional prop.</i>
ADRIAN MONK <i>Member</i> required	Is there a drama queen in the house? Yes, there is, and her name's Adrian Monk! She's the spunky editor of the River Peak High Newspaper. Adrian is in love with drama! Known as the school gossip, never tell her a secret unless you want everyone to know by dawn! She took an interest in handwriting analysis, and has created a database of handwriting samples from everyone at school.	<i>Casual teen attire. Notepad, pen, magnifying glass and a digital camera as optional props.</i>
PET COLUMBO <i>Member</i> optional	Pet Colombo is an aspiring forensic psychological profiler. She's getting so good at profiling- she can guess what you're thinking! Wild and hyperactive, this energy-hoarder is the most mechanically- inclined member of the club, as she's been working on cars in her father's garage since she was five.	<i>Very trendy teen attire.</i>
DOLLY SAYERS <i>Member</i> optional	Dolly Sayers is the most hard-working academic of the group. She is the top of the class at River Peak High. She sings instead of speaking normally when stressed, and is an animal lover who works part time as an animal groomer at <i>River Peak Pet Depot</i> .	<i>Casual teen attire. A stack of educational books as optional props.</i>
MARGO ELLINGHAM <i>Member</i> optional	The newest student to River Peak High is Margo Ellingham. She recently moved to River Peak from South Africa. Soon after her arrival, she landed a part time job at <i>Shonac</i> - a burger joint. A great debater and world traveler, this club member has done everything bigger, better, and more times than you have.	<i>Casual teen attire. It is optional to wear a fast food uniform.</i>

MISSY MARPELE <i>Member</i> optional	Originally from France, Missy Marpele is a budding fiber and tool mark specialist. She has great attention to detail – especially when working on cases. Missy has one vice, which is an undying love for chocolate! She is known to be a tad snooty and meticulous but is probably the most dependable member of the club.	<i>Casual teen attire. Magnifying glass and bag of chocolates as optional props.</i>
DANA SKULLY <i>Member</i> optional	This cliché-talking Physics Club diva can work out the dynamics of any crime scene in seconds! She'll effortlessly figure out <i>who was where</i> and <i>who went where</i> while discussing alien life forms and worm holes the entire time!	<i>Casual teen attire. Any physics book or printed article about the universe, worm holes, etc. as optional props.</i>

NAME TAGS –

EACH PLAYER WILL HAVE A NAME TAG IN THE PURCHASED GAME



PARENT HOST INSTRUCTIONS

Thank you for purchasing 'Mancy Crew and the Kitty Kidnapping Caper' mystery game. This is a light-hearted mystery that allows your guests to step into different characters while trying to solve the entertaining case. The party can be a huge success as long as everyone relaxes and lets the mystery unravel during each round.

FULL INSTRUCTIONS ARE IN THE PURCHASED GAME

SAMPLE

THE ROUNDS ARE DESIGNED AS FOLLOWS: The following is a suggestion on how to host your mystery, but it is only a suggestion, it can be played in any way that you prefer.

PRE-GAME STARTER: these pre-game starters are to be delivered to each guest before the party or give them to the guests as they arrive. All pre-game cards are optional and do not alter the mystery, and are intended to enhance the pre-game build up for the event. These clues are not vital to solving the mystery. These should not be used as actual invitations. We offer free, printable invitations on the web site on the game page - just scroll to the middle of the page under 'helpful links' to download the invitation. You can also direct your guests to the corresponding Guest Invite site at <http://yourmysteryparty.com/mancy1>

ROUND ONE: Deliver these clues as your guests arrive. Serve small snacks and mini milkshakes. Make sure the 'Guest Instructions' and the 'List of Characters' are available for your guests to read when they arrive. You can also take the time to review these materials with your guests before starting the game.

INVESTIGATION ROUND / ROUND TWO: Deliver these clues while you serve a light dinner (optional) to your guests.

FINAL SOLUTION ROUND / ROUND THREE: Cake and hot chocolate can be served during this round as the guests read their final solutions.

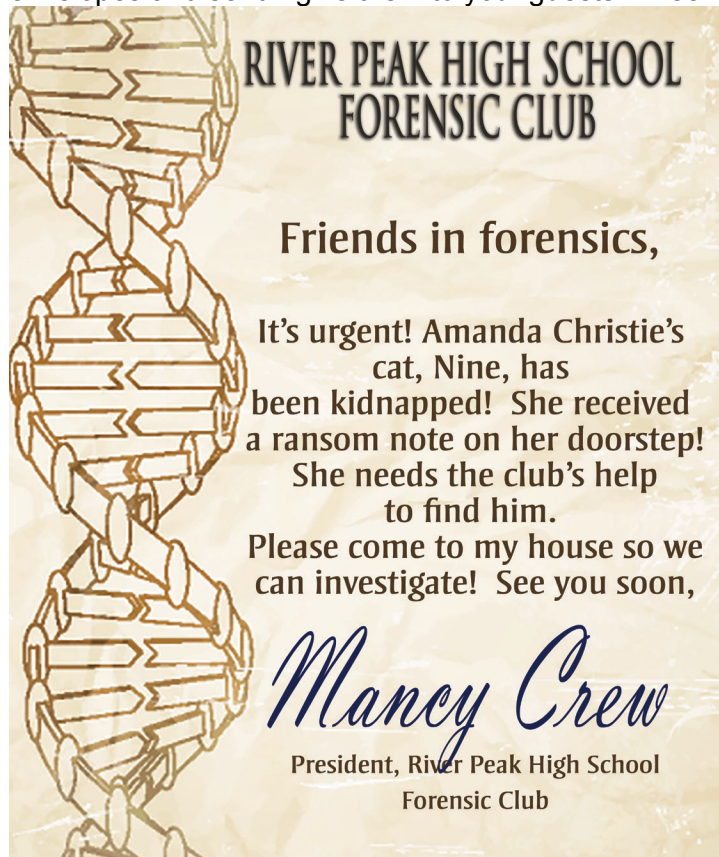
For further questions, check out our FAQ web page at <http://mymysteryparty.com/how-to-host-faq/>

If your question is not listed in our FAQ, contact us at support@mymysteryparty.com

FULL INSTRUCTIONS ARE IN THE PURCHASED GAME

OPTIONAL PRE-GAME STARTER CARDS

Cut out the cards below and slip them into envelopes and send / give them to your guests 1 week prior to the party. ✂



**EACH PLAYER WILL
HAVE A PRE-GAME CARD
LIKE THIS IN THE
PURCHASED GAME**

THERE ARE FIVE RANSOM NOTES IN THE PURCHASED GAME.

THERE IS A MESSAGE FOR THE GROUP TO DECIPHER.

**THERE ALSO ARE MAPS OF RIVER PEAK AND A FINAL CUT-OUT OF CATNISS FOR THE
FINALE SCAVENGER HUNT.**

SAMPLE

ROUND ONE MATERIALS

GIVE THIS TO MANCY CREW TO START THE ROUND. SHE WILL MAKE THIS ANNOUNCEMENT BY READING IT TO THE GROUP.

THERE IS AN ANNOUNCEMENT CARD FOR MANCY CREW TO START ROUND ONE.

SAMPLE

ROUND ONE CARDS: ✂ cut out, slip into labeled envelopes with the appropriate character and round. To begin the game, pass out the envelopes to the guests.

**EACH PLAYER WILL HAVE
A ROUND ONE CARD IN
THE PURCHASED GAME**

**ROUND ONE – PLAYER NAME IS
HERE**

Clues to share with others:

- 🔍 You are the editor of the school newspaper. Make sure to get everyone's story to see if there is anything *newsworthy* going on. This *Kitty Kidnapping* story might be worth an article in the school newspaper. Remember you love to gossip. Try to get people to gossip about each other!
- 🔍 Joni Watson has nine brothers. All of them have 'big mouths' and tell everything about Joni to everyone at school. You'd hate to have that many brothers!
- 🔍 Anyone who saw Catniss today must be considered a suspect!
- 🔍 You noticed Catniss sometime after 11:00 AM. She was going north on Nutmeg Lane and wasn't far from Hemsberg Diamonds.

RIVER PEAK HIGH SCHOOL FORENSIC SCIENCE CLUB

MYSTERY INVESTIGATION

CLUB MEMBER:

[illegible]

SAMPLE

ROUND TWO CARDS: ✂cut out, slip into labeled envelopes with the appropriate character and round. When it is time, pass out the envelopes to the guests.

**EACH PLAYER WILL HAVE
A ROUND TWO CARD IN
THE PURCHASED GAME**

ROUND TWO – PLAYER NAME IS HERE

Clues to share with others:

- You know your cat and Mancy's dog always get into scuffles. This makes Catniss run away for a while to blow off some steam. However, Catniss always returns within an hour! Something was different today!
- What member of the forensics club would have a motive to steal your cat?
- It would have been real easy for Mancy Crew to swipe Catniss since she hangs around her house for most of the day trying to irritate her dog.
- Ella Queen lives at 514 Turtle Drive and Adrian Monk lives at 512 Turtle Drive. The locations of where the club members live may be useful in this investigation.

ROUND THREE SOLUTION CARDS: ✂ cut out, slip into labeled envelopes with the appropriate character and round. To start this round, pass out the envelopes to the guests.

FINAL ROUND THREE – PLAYER NAME IS HERE
READ FIRST

The final solution for this player is here.
Each player will stand in front of the group and
present their solution.

PLAYER NAME IS HERE - IS NEXT

**EACH PLAYER WILL HAVE
A SOLUTION CARD IN THE
PURCHASED GAME**

MENU SUGGESTIONS

NUTTY APPLE SLICES

RIVER PEAK MEATBALL SUBS

KITTITASTIC TERYAKI CHICKEN WINGS

CHICKEN FINGER-LICKIN' GOOD!

KITTY CHOW MIX

CHERRY DELIGHT

CARROT CAKE SMOOTHIE

RECIPES ARE IN THE PURCHASED GAME.

BONUS ACTIVITIES!

FOR 100 MORE PARTY GAMES AND MORE PARTY ADVICE, RECIPES, THEMES, ETIQUETTE AND MORE, PURCHASE THE OFFICIAL PARTY HOST HANDBOOK BY DR. BONNIE.



NOW AVAILABLE AT MY MYSTERY PARTY'S PROP EMPORIUM, BARNES & NOBLE AND AMAZON.COM AS WELL AS OTHER ONLINE BOOK RETAILERS.

FREE BONUS GAMES FROM THE OFFICIAL PARTY HOST HANDBOOK ARE IN THE PURCHASED GAME.

FOR MORE INFORMATION ABOUT YOUR GAME:

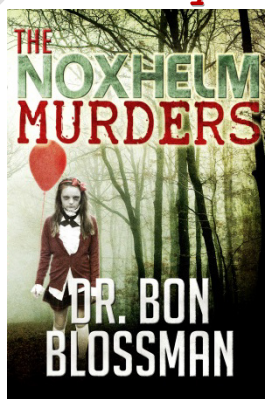
- Send your guests to the Your Mystery Party guest pre-game site at <http://www.yourmysteryparty.com/mancy3>
- Pinterest page: <https://www.pinterest.com/mymysteryparty> We have created a board for all of our games that includes theme-specific DIY party food and décor. To find the direct link to the Pinterest page, go back to the webpage where you purchased the game and scroll to the bottom of the page – you'll see the Pinterest board there. Click on it to enlarge and view the pins.
- Social media posts: #MyMysteryParty – no spoilers, please! Spoilers include any pictures or text of who the kidnapper is, such as them holding a mugshot sign with their nametag on. Please do not ruin the game for others.

THIS GAME WAS CREATED BY DR. BON BLOSSMAN – AUTHOR OF THE AWARD-WINNING FIONA FROST YOUNG ADULT MYSTERY SERIES

Love the game? Please check out our author's line of Young Adult (YA) award-winning mystery novels! Take advantage of a discount on signed copies by using the code: FF15BB



And check out the 2017 releases: Dregs Island (YA thriller), which took home the silver medal at Reader's Favorite! And, The Noxhelm Murders (YA horror mystery).



Books are available on the My Mystery Party site at <http://mymysteryparty.com/bon-blossman>, as well as all online book retailers.

Want a discount on your next game? After the party, head over to our Facebook page at www.Facebook.com/mymysteryparty and leave a testimonial with photos of your big night. We love for you to share your experiences and will show our appreciation by creating a loyalty code for a % off your next party!