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**THESE ARE THE MATERIALS YOU WILL RECEIVE IN THE PURCHASED GAME. HERE IS THE PAGE COUNT.**

## SYNOPSIS

Fiona Frost is a senior at Godley Grove High School. Due to her natural talents for investigation and science, she founded the Godley Grove High School Forensic Science Club last year. It has since grown into a serious investigative group that even the Godley Grove Police Department depends upon for assistance! All criminal activities that take place in Godley Grove High School and even some crimes that take place in the city of Godley Grove are thoroughly investigated by Fiona's Forensic Science Club in her federally funded forensic lab at Godley Grove High School!

Godley Grove is buzzing about a recent treasure map that was discovered in Arles Cave by a Hartford University research team. The researchers are currently working to analyze the map to determine the exact location of the possible treasures that seem to point directly underneath the historical Godley Grove Manor. Until they finish their analysis, the map was to be displayed in the grand foyer of the Godley Grove Manor so the excited citizens of Godley Grove could view the map.

However, Fiona just received a panicked call from the Godley Grove police department that the map was stolen right out of the display case. There is disturbing evidence that ties someone at the high school to the crime! Fiona has agreed to assist the police in the investigation! The group is scheduled to meet at Godley Grove Manor and will sleuth the crime using forensic techniques & procedures. Fiona is hopeful that her team will get to the bottom of this crime and figure out whodunit!

# LIST OF CHARACTERS FOR THE HOST

10 GIRLS (7 required, 3 optional), 4 BOYS (all optional)

CHARACTER	CHARACTER DESCRIPTION	COSTUME SUGGESTIONS
<b>FIONA FROST</b> <i>President and Founder of GGHS Forensic Science Club</i> <b>Required character(female)</b>	<p>In light of her exceptional sleuthing skills, Fiona Frost founded the <i>Godley Grove High Forensic Science Club</i> last year. The club has grown to become a serious investigative group that works closely with the Godley Grove police. Fiona is the respected leader of the group. Fiona's best friend and neighbor is Madison Christie.</p>	<p><i>Sherlock Holmes costume or other detective attire.</i></p>
<b>MADISON CHRISTIE</b> <i>Vice President of the GGHS Forensic Science Club and Varsity Soccer Player</i> <b>Required character(female)</b>	<p>Madison Christie is the longtime best friend of Fiona Frost. She is one of the most talented female athletes at Godley Grove High. She's a technology guru - if clues involve anything from computers to cell phones, Madison will figure it out. When she's not building computers, or solving riddles and crimes, she spends free time planning hilarious pranks on her family.</p>	<p><i>Athletic attire. A cellular phone, post it notes and a pen as optional props.</i></p>
<b>LAUREN HOPE</b> <i>Secretary of the GGHS Forensic Science Club and President of the Math Club</i> <b>Required character(female)</b>	<p>Originally hailing from the UK, the serious-minded Lauren Hope is the reigning champion of the <i>National Mathematics League</i>. Typically seen wearing her military-inspired cap and chewing on a straw, Lauren can crack any numeric code! Lauren Hope is Doc's best friend.</p>	<p><i>Casual teen attire. A calculator, 'chewed' straw and a military-inspired cap as optional props.</i></p>
<b>WILLOW 'DOC' WALKER</b> <i>Treasurer of the GGHS Forensic Science Club and Aspiring Physician</i> <b>Required character(female)</b>	<p>Willow Walker was nicknamed <i>Doc</i> by her friends since she's aspired to be a physician since the age of three. She spends free time training with doctors at the local family clinic. Doc is Lauren Hope's best friend. A loud-talker, she's the most outgoing club member who loves to dance and put together puzzles.</p>	<p><i>Casual teen attire. A lab coat and examination gloves as optional props.</i></p>
<b>ELLA QUEEN</b> <i>Member of the GGHS Forensic Science Club and Head Cheerleader</i> <b>Required character(female)</b>	<p>The most popular girl at Godley Grove High is Ella Queen. An effective communicator and social networker, Ella knows <i>everything</i> about <i>everyone</i> in the town of Godley Grove! If you need to reveal anyone's secrets, Ella's your spy, as she has the brains, ability, and popularity to pull it off!</p>	<p><i>Any cheerleading uniform or warm ups. Alternatively, any attire that shows school spirit. GGHS colors are purple, green and white. Megaphone and pom poms as optional props.</i></p>
<b>SAMANTHA (SAMMY) SPADE</b> <i>Member of the GGHS Forensic Science Club and Vice President of the Chemistry Club</i> <b>Required character(female)</b>	<p>The cheery Samantha Spade is the Godley Grove High top chemistry mastermind and <i>National Academic League</i> champion in science. As a hobby, she writes rap songs about the periodic table. Sometimes she teaches the freshman chemistry class for her teacher. Samantha is always seen in proper business attire, as she believes you never know when you'll meet someone you need to impress!</p>	<p><i>Business attire. A fake microphone as an optional prop.</i></p>

<p><b>ADRO MONK</b>  <i>Member of the GGHS Forensic Science Club and Editor of the School Newspaper</i></p> <p><b>Required character (female)</b></p>	<p>The drama queen of the group is Adro Monk. She's the spunky editor of the Godley Grove High Newspaper. Adro's the school gossip, so never confide in her to keep a secret! Adro is a notorious note writer and has become an adept handwriting analyst. She's created a database of handwriting samples from everyone in the school.</p>	<p><i>Casual teen attire. Notepad, pen, magnifying glass and a digital camera as optional props.</i></p>
<p><b>PET COLUMBO</b>  <i>Member of the GGHS Forensic Science Club and Aspiring Forensic Profiler</i></p> <p><b>Optional character (female)</b></p>	<p>Pet Colombo is an aspiring forensic psychological profiler. She's so awesome at profiling – she can guess what you're thinking by your mannerisms. A tad wild and hyperactive, this energy hoarder is the most mechanically-inclined member of the club.</p>	<p><i>Very trendy teen attire.</i></p>
<p><b>DOLLY SAYERS</b>  <i>Member of the GGHS Forensic Science Club and Future Valedictorian</i></p> <p><b>Optional character (female)</b></p>	<p>Dolly Sayers is the most hard-working academic of the group. She is the top of the class at Godley Grove High. When stressed, she sings instead of talks! She is an avid animal lover and works a part-time position as an animal groomer at <i>Godley Grove Pet Depot</i>.</p>	<p><i>Casual teen attire. A stack of educational books as optional props.</i></p>
<p><b>MARGO ELLINGHAM</b>  <i>Member of the GGHS Forensic Science Club and Debate Club Champion</i></p> <p><b>Optional character (female)</b></p>	<p>The newest student at Godley Grove High is Margo Ellingham. She recently moved to town from South Africa and landed a part-time job at <i>Ozzies</i> - a local burger joint. She's a bit argumentative and can be a <i>one-upper</i>. Therefore, whatever you tell Margo, she's likely to have done it more, faster, and better.</p>	<p><i>Casual teen attire. It is optional to wear a fast food uniform.</i></p>
<p><b>MASON PERRIMAN</b>  <i>Member of the GGHS Forensic Science Club and Varsity Soccer Player</i></p> <p><b>Optional character (male)</b></p>	<p>Mason Perriman is the leading goal scorer on the varsity soccer team. Mason's a bit neurotic at times, so stay on his good side if you know what's good for you. Mason is one of the best field investigators, so it is best to allow him to be first on the scene.</p>	<p><i>Any type of athletic attire. Soccer ball as an optional prop.</i></p>
<p><b>EDWARD HARDY</b>  <i>Member of the GGHS Forensic Science Club and President of the Foreign Nations Club</i></p> <p><b>Optional character (male)</b></p>	<p>Edward Hardy is one of the most popular boys at Godley Grove High. If he is wearing it, saying it, or doing it – everyone else will follow. Edward is a super sleuth when it comes to evidence from a foreign nation. He's from Australia and can speak five different languages!</p>	<p><i>Trendy casual teen attire and any books about foreign nations, languages as optional props.</i></p>
<p><b>THOMAS SWIFTMAN</b>  <i>Member of the GGHS Forensic Science Club and President of the Future Farmers of America Club</i></p> <p><b>Optional character (male)</b></p>	<p>Thomas Swiftman is the energetic president of the <i>Future Farmers of America Club</i> and paperboy for the <i>Godley Grove Newspaper</i>. Thomas is a true friend to everyone and is knowledgeable about the town of Godley Grove due to his job. Also a budding stand-up comic, this guy is the life of any party!</p>	<p><i>Casual teen attire. Optional newspapers in a sack as a prop.</i></p>

## WOLFE NERO

Member of the GGHS Forensic  
Science Club and Marching  
Band Drummer

*Optional character (male)*

Wolfe Nero is the notorious Godley Grove High class clown. The teachers wince at the semester's new roll sheets in hopes not to see Wolfe's name listed! He is one of the best drummers in the marching band and a skilled skateboarder. Wolfe's the best at determining the underlying cause of a criminal behavior. He seems to be able to creep inside of criminal minds!

*Casual teen  
skateboarding attire.  
Optional drum sticks  
as a prop.*

## GENERAL INSTRUCTIONS FOR THE HOST

**WELCOME TO FIONA'S WORLD:** Thank you for purchasing The Mystery at Godley Grove Manor mystery party game (a Fiona Frost Series game). This mystery is a light-hearted mystery that allows your guests to step into different characters while trying to solve the entertaining mystery. The party can be a huge success as long as everyone relaxes and lets the mystery unravel during each round. There will be additional volumes of Fiona Frost mystery parties released so when you have a blast at the first party – she can tell her friends to hang on to their costumes and you can host another Fiona Frost party! To see more of Fiona Frost's world, check out the [www.FionaFrost.com](http://www.FionaFrost.com) website. Direct your guests to view the website prior to the party to be familiar with Fiona and her friends (i.e. the character list). View interesting backgrounds of the characters, the city of Godley Grove, Godley Grove High School, the GGHS Forensic Science Club and more! It can also be used as an educational tool, as it has forensic science pages with great explanations, video selections and even a fun game to play. There are also five award-winning novels, the Fiona Frost Mystery Series. If your child has a blast at the party - [check out the Fiona Frost books](#) to continue the fun.

**THERE ARE FULL HOST INSTRUCTIONS  
IN THE PURCHASED GAME.  
THEY ARE DETAILED, YET EASY TO  
FOLLOW. THE ESTIMATED TIMELINE  
WILL BE A GUIDE DURING THE PARTY.**

**THE GRAPHICS SHOWN IN THIS  
EXAMPLE FILE ARE OF THE INSTANT  
DOWNLOAD. THE PARTY READY PACK  
IS PRINTED ON PARCHMENT-STYLE,  
DOUBLE-SIDED FOLDED CARDS WITH  
OUR TRADITIONAL MYSTERY THEME.**

## THE ROUNDS ARE DESIGNED AS FOLLOWS:

**PRE-GAME STARTER:** these pre-game starters are to be delivered to each guest before the party or give them to the guests as they arrive. The pre-game announcements are optional and do not alter the mystery. They set the premise of the game and get your guests excited for your party. These are 'meeting announcements' as if the characters were real, so these should be given to those guests who have already RSVP'd and are assigned a character. These should not be used as actual invitations. There are free downloadable invites on the game's page – scroll to the middle of the page under 'helpful links.'

**ROUND ONE:** Deliver these clues as your guests arrive. Serve small snacks and mini milkshakes. You can make mystery milkshakes by adding mystery flavors and having your guests 'guess' the mystery flavors! Make cookies and cream, vanilla, pumpkin, lemon, etc. by slightly altering the milkshake recipe from the menu suggestions. The 'Guest Instructions' and the 'List of Characters' should be available for your guests to read when they arrive. You can also take the time to review these materials with your guests before starting the game.

**INVESTIGATION ROUND / ROUND TWO:** Deliver these clues while you serve a light dinner (optional) to your guests.

**FINAL SOLUTION ROUND / ROUND THREE:** Cake and hot chocolate can be served during this round as the guests read their final solutions in front of the group. If there is time, accusations can be made by each guest before the Round Three Solution Cards are read (acted out). If you are going to do an awards ceremony (there are multiple types of award certificates available to purchase via instant download on the <http://mymysteryparty.com/props> Mystery Prop Emporium site), you can base the decision for the Best Actor/Actress award on this round as this is when the guests get to shine and show their acting skills!

## NAME TAGS

**FIONA FROST**

PRESIDENT - GGHS FORENSIC SCIENCE  
CLUB



**EACH PLAYER WILL  
HAVE A NAME TAG  
IN THE PURCHASED  
GAME.**

## OPTIONAL PRE-GAME STARTER CARDS



## ROUND ONE CLUE CARDS

✂ Cut out these clues and slip them into envelopes that are labeled with the appropriate character's name. Handing out the clue cards begins round one.

### ROUND ONE

#### CHARACTER NAME IS HERE

##### CLUES TO SHARE WITH OTHER CHARACTERS:

- 🔍 You started the club last year because your biology teacher said you were the best biology student she has *ever had*. She told you to consider pursuing a career in forensic science.
- 🔍 Your best friend is Madison Christie!
- 🔍 You initially called this meeting to come up with a good strategy to search for the treasure underneath the Godley Grove Manor. You made the meeting announcements and then gave them to Samantha Spade to mail to the members of the club. (She passed out some of them, as well). You think she gave some to another club member to put in the mail. You've been trying to think of a good way for the researchers to find the treasure without damaging the manor, but can offer no solution. You're frustrated.
- 🔍 The thief broke a window to the main office when they broke into the manor. The glass display case in the foyer of the mansion was not broken. The thief used the code to get into the glass case.
- 🔍 You have a black Scottish terrier named *Luminal*. He is your only pet. Madison Christie, your best friend, has a

**EACH PLAYER WILL HAVE A ROUND ONE CARD IN THE PURCHASED GAME.**

# MYSTERY INVESTIGATION

**CLUB MEMBER NAME:** \_\_\_\_\_

[illegible]

## WHODUNIT?

## ROUND TWO CLUE CARDS

### **ROUND TWO:** character's name is here

#### **Clues to share with other characters:**

- 🔍 Fiona Frost is smart and clever enough to crack codes. The glass display case holding the treasure map was not broken. Therefore, the thief cracked the code.
- 🔍 You're not a member of the GGHS Student Council and did not attend the banquet a few days ago.
- 🔍 It is strange there were no fingerprints recovered around the broken glass in the main office or on the glass display case. Maybe the thief wore gloves? The police told you the housekeeping staff at the manor only deep clean surfaces once a week – like doors, doorknobs, the display case, etc. Therefore, there could be fingerprints found from earlier this week.
- 🔍 Ella Queen sells stuff online. She always makes a profit. Then, she goes to the mall to buy new stuff! She's good at selling things online.



**EACH PLAYER WILL HAVE  
A ROUND TWO CARD IN  
THE PURCHASED GAME**

***Your fingerprint:***

## ROUND THREE SOLUTION CARDS

### **SOLUTION ROUND THREE:**

#### **CHARACTER A**

#### **READ AFTER CHARACTER B**

The solution for this player will be given here.

Each player will stand up and present their solution. The next player to read will be given on the card (see below).

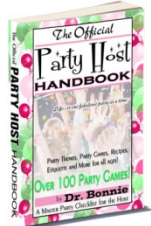
Names have been removed to prevent spoilers.

**EACH PLAYER WILL HAVE  
A ROUND THREE  
SOLUTION CARD IN THE  
PURCHASED GAME**

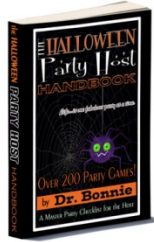
**CHARACTER G IS NEXT**

## BONUS GAME ACTIVITIES

**FOR 100 MORE PARTY GAMES AND MORE PARTY ADVICE, RECIPES, THEMES, ETIQUETTE AND MORE, PURCHASE **THE OFFICIAL PARTY HOST HANDBOOK** BY DR. BONNIE.**



**FOR 200+ PARTY GAMES, HALLOWEEN DIY COSTUMES, PARTY ADVICE AND MORE, SNAG YOUR COPY OF **THE HALLOWEEN PARTY HOST HANDBOOK** BY DR. BONNIE**



**BOTH AVAILABLE AT MY MYSTERY PARTY'S PROP EMPORIUM, BARNES & NOBLE, AND AMAZON.COM - AS WELL AS OTHER ONLINE BOOK RETAILERS.**

**FREE BONUS GAMES  
FROM THE OFFICIAL  
PARTY HOST HANDBOOK  
WILL BE PROVIDED IN THE  
PURCHASED GAME. THE  
GAMES MAY VARY  
BETWEEN INSTANT  
DOWNLOAD AND PARTY  
READY PACK VERSIONS.**

# **MENU SUGGESTIONS**

**MYSTERIES IN A BLANKET**

**HOT ON YOUR TRAIL SNACK MIX**

**GODLEY GROVE CAFETERIA NACHOS**

**EGGTASTIC SALAD MINI SANDWICHES**

**SERIOUS SLEUTHIN' SHRIMP STUFFED MUSHROOMS**

**SUPER SLEUTH CAKE**

**IT'S A SHAKE DOWN**

**MENU RECIPES ARE GIVEN  
IN THE PURCHASED  
GAME. THESE ARE ONLY  
SUGGESTIONS – YOU CAN  
SERVE ANYTHING YOU  
WISH!**

# ESTIMATED PARTY TIMELINE:

(About a 2.5 – 4 hour party depending on the optional games played)

**1 week prior:** send pre-game announcements 1 week prior to the party.

**Time O:** when the guests arrive, play any bonus activity (~ 20 min).

**20 minutes:** go over the game instructions and introduce each character to the group

**30 minutes:** pass out the Round One envelopes and the mystery investigation sheets (and a pen/pencil for each guest). Instruct Fiona to give the announcement to the group and present the round one forensic evidence that the police gave her prior to the meeting (i.e. the meeting announcement found at the crime scene and the shoeprint evidence). Allow the guests time to mingle (gossip) with their round one clue cards. Serve a light snack.

**45 minutes:** another bonus activity can be played at this time. (~15 min).

**1 hour:** to begin round two, give the Round Two clue envelopes, and allow them to mingle (gossip) and discuss their clues on their clue cards and talk about the stolen treasure map.

**1 hour 10 minutes:** present the coded message. The players discuss the coded message for a moment and then, as everyone is occupied discussing the message, say you just received an anonymous phone call and there's a decoder hidden at the manor. Announce the boundaries for the hunt. When they find the decoder, allow them to work on decoding the message together.

**1 hour, 20 minutes:** serve dinner (or another snack) to the guests.

**1 hour, 40 minutes:** play another optional bonus activity (~ 20 minutes).

**2 hours:** present the forensic evidence for Round Two. Allow the players to have time to consider this evidence and to finish mingling with their Round Two clues. Each guest is to match up (or attempt to match up) their print on their round two card with the fingerprints on the report. If they have a match, they should tell others that they matched.

**2 hours, 25 minutes:** give Adro Monk the announcement she is to make of who created the coded message. Then, make an announcement that the guests are to submit their final guesses of whodunit.

**2 hours, 30 minutes:** they are to undergo the round three accusations - each guest will accuse who they believe knows exactly who broke into the Godley Grove Manor and stole the treasure map.

**2 hours, 40 minutes:** continue round three by serving hot chocolate and dessert (birthday cake) to the guests. The solutions are read by the guests one at a time in front of the group.

**3 hours, 10 minutes:** finding the stolen treasure map. The boundaries are given to the guests (different from the decoder). They hunt for the map. A prize may be given to the guest who found the map (optional).

**3 hours, 25 minutes:** another optional bonus activity can be played (~20 min).

**3 hours, 45 minutes:** present the newspaper article to the guests as the story ender. This newspaper article was released two days after this mystery party. It just gives closure to the story. You can also elect to have your daughter hand this news article out to her friends two days after the party! Maybe if you do thank you cards, it would be fun to slip it into the envelope!

*\*The party can be shortened by not playing the optional games or extended by adding all of the optional games.*

## FOR MORE INFORMATION ABOUT YOUR GAME:

- Don't forget to join Fiona's world at <http://fionafrost.com/> Learn about forensic science and more!
- Send your guests to the Your Mystery Party guest pre-game site at [www.YourMysteryParty.com/fionafrost](http://www.YourMysteryParty.com/fionafrost)
- Pinterest page: <https://www.pinterest.com/mymysteryparty> We have created a board for all of our games that includes theme-specific DIY party food and décor. To find the direct link to the Pinterest page, go back to the webpage where you purchased the game and scroll to the bottom of the page – you'll see the Pinterest board there. Click on it to enlarge and view the pins.
- Social media posts: #MyMysteryParty – no spoilers, please! Spoilers include any pictures or text of who the thief is - please do not ruin the game for others.

## THIS GAME WAS CREATED BY DR. BON BLOSSMAN – AUTHOR OF THE AWARD-WINNING FIONA FROST YOUNG ADULT MYSTERY SERIES

Love the game? Please check out our author's line of Young Adult (YA) award-winning mystery novels! Take advantage of a discount on signed copies by using the code: FF15BB



And check out the 2017 releases: Dregs Island (YA thriller), which took home the silver medal at Reader's Favorite! And, The Noxhelm Murders (YA horror mystery).



Books are available on the My Mystery Party site at <http://mymysteryparty.com/bon-blossman>, as well as all online book retailers.

Want a discount on your next game? After the party, head over to our Facebook page at [www.Facebook.com/mymysteryparty](http://www.Facebook.com/mymysteryparty) and leave a testimonial with photos of your big night. We love for you to share your experiences and will show our appreciation by creating a loyalty code for a % off your next party!