



Trouble at Cheer Camp! The Case of the Stolen Spirit Stick. (8-12 Guest Electronic Version) Ages 10+

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Here is what will be included in your game. Please note the number of pages to be printed with the download version.

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Synopsis (This outlines the flow of the party events).

A light-hearted mystery party for 8-12 guests (plus one adult host) set in the present day at a summer cheer camp for ages 10+. This game is ideal for children to teens and is perfect for a birthday party, sleepover or as a team building event for a cheerleading squad.

Cheer squads from around the nation gather together for a week once a year at the ACA summer cheer camp. The spirit stick is a traditional wand that is awarded to the cheer squad with the most spirit at the end of each day. Ashe Pitts from the Longhorns squad returned the stick to Coach Blossom this morning as she was supposed to. The cheer squads started their day by participating in fun activities such as 'The Perfect Cheer' game, 'The Cheertastic Dance Competition', the 'Stuntacular Challenge' and the 'What Cheery Thing am I?' before an announcement blasted over the loud speakers of the gymnasium:

"Oh my gosh! Emergency! Someone has taken the spirit stick! Will the head cheerleader from each cheer squad please meet in the spirit room immediately! It would be an absolute disaster if we lost our spirit this year. Thank you."

The head cheerleaders from each squad knew immediately they had to come together to investigate the mystery before the spirit from the cheer camp was lost! The cheer squad captains met and decided how to investigate the crime. First, they interrogated each other about each of their squad's possible involvement with the theft. Then, they went on an exciting hunt for evidence. They uncovered 7 pieces of vital information including a coded message, an incriminating diary entry, and more. The cheer detectives did their best sleuthing before turning in their guesses of whodunit to Coach

Blossom. After the thief confessed to the group, they decided to end the cheer camp with a fun 'Cheertastic Charade Challenge.' Overall the summer cheer camp was a spirited success!

SAMPLE

LIST OF CHEERLEADERS FOR THE HOST

All players can wear any cheer uniform.

CHARACTER DESCRIPTION	
<p>ASHE PITTS</p> <p><i>Longhorns Cheer Squad Captain</i></p> <p>REQUIRED Female HOST</p>	<p>Ashe is the head cheerleader for the Longhorns squad. She can top any pyramid and is a fearless flyer. All of her cheer mates adore her as she is not only the most talented but she is also the friendliest cheerleader on her squad. When she is not cheering, she is volunteering at the local community hospital. Ashe is a great leader and commands everyone's attention when she speaks. But she can lose her patience if you cross her, so beware!</p>
<p>JENN BLOOM</p> <p><i>Saints Cheer Squad Captain</i></p> <p>REQUIRED Female</p>	<p>Jenn recently moved to the United States from Australia last year. On the Saints cheer squad, she is a base but secretly desires to become a flyer. Jenn eats, breathes and sleeps cheerleading. In her spare time, she is on a competitive cheer squad at a private gym. Jenn is the girl that everyone at her school aspires to be like and is very generous and caring. But some of her cheer mates have seen her bossy and ultra-competitive side... and they don't like it!</p>
<p>BRIT CRUISE</p> <p><i>Tigers Cheer Squad Captain</i></p> <p>REQUIRED Female</p>	<p>Brit Cruise is a strong and cautious front spot for the Tigers Squad. Her cheer sisters all depend on her to keep them safe during stunts. In her free time, she works at a candy store in the mall. Brit is a sweet and quiet young lady and is a perfect role model at her school. But, she is known to be loud and obnoxious once she has some sugar in her system. Her cheer mates have an agreement to hide all sweets from her. When Brit gets a hold of candy and sodas, who can stand to be around her?</p>
<p>JESS HARTNETT</p> <p><i>Jaguars Cheer Squad Captain</i></p> <p>REQUIRED Female</p>	<p>Jess is the best gymnast at cheer camp this year. She is very quiet and reserved. She tends to let her talent speak for her. She often lip syncs the cheers when her squad performs because she says it strains her voice. She will not speak to anyone unless she is spoken to first. Because she is so timid, nobody truly knows the real Jess Hartnett.</p>
<p>SARA MCCARTNEY</p> <p><i>Eagles Cheer Squad Captain</i></p> <p>REQUIRED Female</p>	<p>Sara McCartney is the center of attention in any room. She is the main flyer for the Eagles Squad. She is a boisterous young lady full of energy. When she was a baby, she did a series of commercials for a diaper rash ointment. People still talk about that today! When she is not cheering, Sara helps out teaching cheerleading at the YMCA. Sara is constantly doing a cheer or a dance, especially if anyone is watching her. She constantly craves attention and will do anything - good or bad - to get it.</p>

<p>HENNA EFRON</p> <p><i>Aces Cheer Squad Captain</i></p> <p>REQUIRED Female</p>	<p>Henna Efron takes cheerleading and her position as back-spot very seriously. She is an honor student and is in every club, council, and organization at her school. She doesn't have much of a sense of humor or time for idle chatting. She'd much rather read a book or study physics than sit around and talk about boys. Everything in her life is perfect, even her cheer squad... or so she thinks.</p>
<p>NIKKI SHECKLER</p> <p><i>Iron Giants Cheer Squad Captain</i></p> <p>REQUIRED Female</p>	<p>Nikki's cheer mates all say that Nikki's light as a feather! She is a flyer for the Iron Giants cheer squad and this is her first year as Captain. Nikki is extremely mischievous and is known for pulling pranks on her squad. Last year, she caused a big uproar when she hid everyone's shoes!</p>
<p>LORA MURRAY</p> <p><i>Sharks Cheer Squad Captain</i></p> <p>REQUIRED Female</p>	<p>Lora, a flyer on the Sharks squad, is known for her outrageous behavior during competitions. She is a sweet girl unless it is during a competition... then her talons come out. She loves to make ugly faces at the other cheer squads before they go to the mats to perform. She says making the other team upset is the cheerleading version of a defense.</p>
<p>MEG WALKER</p> <p><i>Hawks Cheer Squad Captain</i></p> <p>Optional Female</p>	<p>Meg Walker is a front spot for the Hawks Squad. She is an awesome dancer and is always made the example when they learn a dance at camp. Girls from other squads tend to get jealous, but Meg has a contagious personality and can win them over once they get to know her, that is, unless she is on one of her bragging tirades.</p>
<p>JUSTINE TIMBERLAKE</p> <p><i>Hornets Cheer Squad Captain</i></p> <p>Optional Either</p>	<p>Justine Timberlake is only the head cheerleader of the Hornets squad because her mother is the cheer coach and needs to keep an eye on her. She is the true 'bad girl' of the bunch and never wanted to be a cheerleader. Justine thinks it is a hassle to have to attend summer camp and would rather be playing basketball or fishing but trouble is Justine's middle name! Just last week, she got into trouble for instigating a French-fry food fight in the cafeteria.</p>
<p>CAT RADCLIFFE</p> <p><i>Farmers Cheer Squad Captain</i></p> <p>Optional Either</p>	<p>Cat Radcliffe is a base for the Farmers squad. She is a tom-boy and in her free time, she works with her dad on cars in the garage. Her asset to the squad is her brute strength. When she is involved in a basket toss, you better make sure the ceiling is high enough!</p>

<p>WHIT JONAS</p> <p><i>Spartans Cheer Squad Captain</i></p> <p>Optional Female</p>	<p>Whit Jonas is an adorable young cheerleader on the Spartans Squad. She is very organized and meticulous about how she keeps things around her. In her free time, she helps out at her dad's car spa. Her cheer mates go crazy with her constant cleaning and nagging about how messy they are!</p>
<p>COACH BLOSSOM</p> <p><i>ACA Cheer Camp Head Coach</i></p> <p>REQUIRED Host Parent/Teen</p>	<p>Coach Blossom is one of head coaches for ACA cheer camp. She is very organized and keeps all of the cheerleaders in order. She doesn't lose things easily and typically keeps a watchful eye on the spirit stick.</p>

SAMPLE

GENERAL INSTRUCTIONS FOR COACH BLOSSOM

Thank you for purchasing the 'Trouble at Cheer Camp! The Case of the Stolen Spirit Stick' game from mymysteryparty.com! This mystery is a light-hearted mystery that allows your child and their guests – as well as you as the host parent - to step into a different character while trying to solve the entertaining mystery. The party can be a huge success as long as everyone relaxes and allows the mystery to unravel each round.

Host instructions are included in the purchased game.

This is the sample game of the instant download. The party ready pack will be prepared with the traditional detective-themed clue cards and investigation sheets.

The game is organized into three rounds. This is only a suggestion on how to play the mystery; the host can elect to do in any way. The game rounds are designed as follows:

PRE-GAME: these pre-game clues are to be delivered to each guest before the party or give them to the guests as they arrive. All pre-game clues are optional and do not alter the mystery and are intended to enhance the pre-game build up for the event. These clues are not vital to solving the mystery.

APPETIZER HOUR / ROUND ONE: Deliver these clues as your guests arrive.

DINNER HOUR / ROUND TWO: Deliver these clues while you serve dinner to your guests.

DESSERT, HOT CHOCOLATE AND THE BIG REVEAL/ SOLUTION ROUND THREE: Deliver these clues with hot chocolate and dessert.

For further questions, check out our FAQ web page at <http://mymysteryparty.com/how-to-host-faq/>

If your question is not listed in our FAQ, contact us at the email addresses below.

Mystery Questions: author@mymysteryparty.com **monitored frequently throughout the day.*

Web based Questions: support@mymysteryparty.com

NAMETAGS



Each player will have a name tag in the purchased game.

ASHE PITTS

*Longhorns Cheer Squad
Captain*



PRE-GAME STARTERS:

Each player will have a pre-game in the purchased game.

Ashe Pitts,

Get your cheer bags packed and ready as it is time for ACA summer cheer camp! Get ready for some cheertastic fun and competition with other cheer squads from around the nation. Make sure your squad is full of spirit - as you know...you'll be competing for ownership of the spirit stick every day of camp again this year.

See you soon!

Coach Blossom

ACA Head Cheer Coach

Remember: your character is a fearless flyer for the Longhorns squad. You are one of the friendliest cheerleaders at camp and you love to volunteer in your community in your spare time. You are a great mentor for those around you but you are known to lose your patience at times.

ROUND ONE CLUES – cut out, stuff into envelopes and label with the appropriate round and character ✂ pass these out to the guests to begin round one.

CHARACTER G - ROUND ONE

CLUES TO SHARE DURING THIS ROUND

During this round, mingle with other guests to discuss the following information with whomever you choose:

- Tell everyone how cool it was last year when Character Y stole everyone's cheer shoes. Say that you'd much rather deal with a prankster than doing cheers, stunts and dances.
- Tell everyone that Character T can't get any more television commercial jobs so lately she has been crying out for attention. Say that you don't know if you can handle her drama this year.

SECRETS TO KEEP TO YOURSELF

- You are secretly wishing for something dramatic to happen to get you out of this cheer camp! You don't feel like throwing basket tosses, you really want to be home working on the '65 Ford Mustang that your dad just got.

Each player will have a round one card in the purchased game. Names removed to minimize spoilers

mystery, your character must be honest about any potentially mystery-altering clues those provided to you. You do not, however, share the clues that you collect with other guests.

ROUND TWO CLUES – ✂ CUT OUT, STUFF INTO LABELED ENVELOPES WITH THE APPROPRIATE CHARACTER AND ROUND. TO BEGIN ROUND TWO, PASS OUT THE ENVELOPES TO THE GUESTS.

CHARACTER L – ROUND TWO

CLUES TO SHARE DURING THIS ROUND

During this round, mingle with other guests to discuss the following information with whomever you choose:

- You noticed that Character S and Character N have been inseparable all day.
- You saw that Character M was holding a handful of magnets a few minutes ago. What could she want to do with all of those magnets?
- Character G has been strange all day. She is very talented, but why is she a cheerleader if she can't be cheerful or even talk much for that matter.

SECRETS TO KEEP TO YOURSELF

- You are keeping your eye out for an opportunity to start trouble. However, you need to be sure it is something that you will automatically be blamed for so you can be sent home. You don't want to be stuck in an investigation or anything and if you obviously do something on purpose to get caught, you'll get into even more trouble at home. You have to be very careful.

During the mystery, your character is honest and not make up any potential altering clues in addition to those provided. You do not, however, have to share the clues you collect with other guests.

Each player will have a round two card in the purchased game. Names removed to minimize spoilers

MYSTERY INVESTIGATION SHEET

DETECTIVE NAME _____

SUSPECT	MOTIVE	EVIDENCE

Each player will have a mystery investigation sheet in the purchased game.

WHODUN

MOTIVE _____

HOW DID THEY DO IT _____

SOLUTION ROUND - ✂ cut out these solutions, stuff into envelopes labeled with the appropriate character and round. pass out these envelopes to the guests to begin the final round.

CHARACTER G – FINAL SOLUTION ROUND

THREE. READ AFTER CHARACTER B

This is the final solution round. Every guest at this party will now tell their story to the group - in a specific order dictated by this final solution clue card - and the thief will now confess.

Read the following solution to the group:

The solution will be here. They will read the solution in front of the group, in an order as directed by the cards.

Each player will have a round three card in the purchased game. Names removed to minimize spoilers

CHARACTER D IS NEXT

MENU SUGGESTIONS

STUNTACULAR MUSHROOMS

BASKET TOSS SALAD

ARABESQUE CHICKEN

CHEERTASTIC CASSEROLE

THE SCORPION

SPIRIT SHAKES

CHEERTASTIC CAKE

THE CUPIE

LIBERTY WITH CHOCOLATE

**Menu recipes will be provided
in the purchased game.
The boxed kit will have a
different menu, however.**

**If the teens are not into a full course sit down dinner, just grill hot dogs and hamburgers and make French fries for a quick meal.*

BONUS ACTIVITIES!

FOR 100 MORE PARTY GAMES AND MORE PARTY ADVICE, RECIPES, THEMES, ETIQUETTE AND MORE, PURCHASE [THE OFFICIAL PARTY HOST HANDBOOK BY DR. BONNIE](#).



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The free, add-on bonus games are variable and may change over time. The instant download and boxed sets will have different bonus games.