SYNOPSIS (THIS OUTLINES THE FLOW OF THE PARTY EVENTS).

It was time for the annual pre-Christmas meeting at Mr. and Mrs. Santa Claus’s home in the North Pole. This was the bustling time of the year when the Christmas workers needed to stop working for a moment and come together to discuss how Christmas was unraveling. The meeting attendees arrived as planned at Santa’s home. They enjoyed appetizers and engaged in fun Christmas trivia questions while waiting for the meeting to begin. They had fun with an exciting game of ‘What Christmas Thing am I’ followed by a challenging game of Christmas Taboo. Mrs. Claus served a delicious dinner along with an entertaining Christmas Scramble challenge. Everyone noticed that Rudy the Rosy-nosed reindeer hadn’t arrived at the meeting and to everyone’s dismay…a kidnapper’s note was found in his stable! The Christmas characters all rallied together to figure out whodunit before Christmas was ruined! After everyone accused who they believed the kidnapper was…everyone came clean with their involvement in the crime and…the kidnapper confessed! After a fun scavenger hunt to find Rudy the Rosy-nosed Reindeer, the group played a fun game of Christmas Charades. Overall, Christmas had its issues behind the scenes…but the nice boys and girls got their presents on Christmas morning according to plan.
<table>
<thead>
<tr>
<th>CHARACTER NAME AND OCCUPATION</th>
<th>CHARACTER DESCRIPTION</th>
<th>COSTUME SUGGESTIONS</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Mrs. Santa Claus</strong>&lt;br&gt; <em>Mother of Christmas</em>&lt;br&gt; <strong>REQUIRED</strong> Female</td>
<td>Everyone knows that it’s really Mrs. Santa Claus that runs the North Pole! A tad neurotic, this Mother of Christmas runs a tight show…especially during the Holiday season!</td>
<td>Mrs. Santa Claus costume.</td>
</tr>
<tr>
<td><strong>Santa Claus</strong>&lt;br&gt; <em>Father of Christmas</em>&lt;br&gt; <strong>REQUIRED</strong> Male</td>
<td>The legendary Santa Claus with his rosy cheeks, full belly and jovial spirit is the one to be around during the Holidays. However, his increasing irresponsibility has been threatening a successful Christmas toy run this year!</td>
<td>Santa Claus costume.</td>
</tr>
<tr>
<td><strong>Icy the Snowperson</strong>&lt;br&gt; <em>Snowperson and Rising Rap Artist</em>&lt;br&gt; <strong>REQUIRED</strong> Either</td>
<td>Icy is the fun-loving snowperson of the North Pole. A true friend to all of the elves and rising rap artist…this snowy individual has one problem - s/he is an extreme close talker and so it’s a little chilly to talk to Icy!</td>
<td>All white clothing, face painted white with a top hat, red scarf and pipe. Optional: fake carrot as a nose.</td>
</tr>
<tr>
<td><strong>Dap the Elf</strong>&lt;br&gt; <em>Director of Toy Production</em>&lt;br&gt; <strong>REQUIRED</strong> Either</td>
<td>Dap is the micro-managing Director of Toy Production at Santa’s Toy Shop in the North Pole. This is one elf that you never want to double cross…or you’ll pay!</td>
<td>Elf costume.</td>
</tr>
<tr>
<td><strong>Ebbie Smooge</strong>&lt;br&gt; <em>Chief Executive Officer</em>&lt;br&gt; <strong>REQUIRED</strong> Male</td>
<td>Ebbie Smooge is the miserly brother of Mrs. Santa Claus. He often visits the North Pole to try to talk his sister and her husband out of wasting money on the creation and distribution of Christmas toys. If you looked up the word ‘Grouchy’ in the dictionary, Ebbie’s picture would be right next to it.</td>
<td>Black suit, black top hat and cane.</td>
</tr>
<tr>
<td><strong>Prisser</strong>&lt;br&gt; <em>Head Reindeer</em>&lt;br&gt; <strong>REQUIRED</strong> Either</td>
<td>Prisser is the head reindeer and fun-loving prankster of the stables. This is one reindeer who truly knows how to motivate the others…and how to keep them laughing.</td>
<td>All brown clothing with a white under-shirt. Face painted like a reindeer. Antler headband.</td>
</tr>
<tr>
<td><strong>Vip the Elf</strong>&lt;br&gt; <em>Sleigh Mechanic</em>&lt;br&gt; <strong>REQUIRED</strong> Either</td>
<td>Vip is one of the most shy and reserved elves in the Sleigh Shop at the North Pole. It’s well known that Vip and the toy shop Director Dap do not get along fabulously. But who truly gets along with Dap anyway?</td>
<td>Elf costume.</td>
</tr>
<tr>
<td><strong>Gingerbread Man</strong>&lt;br&gt; <em>Himself</em>&lt;br&gt; <strong>REQUIRED</strong> Male</td>
<td>The Gingerbread Man is the egotistical ginger bread cookie man of the North Pole. He is known to be a tad narcissistic and believes that everyone wishes that they were a cookie like him.</td>
<td>All khaki colored clothing. White wig. Use felt for the icing stripes on wrist, belt, and ankles. Attach small pom-poms for the front buttons (at any craft store).</td>
</tr>
<tr>
<td><strong>Pax the Elf</strong>&lt;br&gt; <em>Office Manager</em>&lt;br&gt; <strong>Optional Female</strong></td>
<td>Pax is the Office Manager of The North Pole, Inc. She is a severe penny pincher and all of the elves say she’s allergic to fun. However, she certainly keeps the finances of Christmas in check.</td>
<td>Elf costume.</td>
</tr>
<tr>
<td>Character</td>
<td>Role/Description</td>
<td>Costume/Props</td>
</tr>
<tr>
<td>--------------------</td>
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</tr>
<tr>
<td><strong>Trudy the Reindeer</strong></td>
<td>Rudy’s Twin Sister. optional female.</td>
<td>All brown clothing with a white under-shirt. Face painted like a reindeer. Antler headband.</td>
</tr>
<tr>
<td><strong>Foxworthy the Elf</strong></td>
<td>Head Toy Maker. Optional Either.</td>
<td>Elf costume.</td>
</tr>
<tr>
<td><strong>Nat the Nutcracker</strong></td>
<td>Nutcracker. Optional Either.</td>
<td>Red band hat, red band jacket, yellow tights or leggings and black riding boots. Fake Rifle as a prop. Face painted like a nutcracker.</td>
</tr>
<tr>
<td><strong>Tommy Leigh</strong></td>
<td>Little Drummer Boy. Optional Male.</td>
<td>Red band hat, red band jacket, yellow tights or leggings and black riding boots. Fake Rifle as a prop. Face painted like a nutcracker. Snare drum (fake or real) as a prop.</td>
</tr>
<tr>
<td><strong>Pollie</strong></td>
<td>Polar Bear. Optional Either.</td>
<td>All white clothing. Face painted white, white wig. White bear ears on a headband and nose painted black.</td>
</tr>
<tr>
<td><strong>Gab the Elf</strong></td>
<td>Santa’s Bag Stuffer. Optional Either - Expandable, (Can have multiple players in this role to play members of Paul’s family)</td>
<td>Elf costume.</td>
</tr>
</tbody>
</table>

**HOST DIRECTIVES**

Get ready for a fun Christmas with the ‘Ho Ho...Hey! Who Kidnapped Rudy the Rosy-Nosed Reindeer?’ game from mymysteryparty.com! This light-hearted game is a light sleuthing mystery where the players will act out a fun Christmas character while they solve the entertaining and family-friendly mystery! The party can be a huge success as long as you and your guests relax and let the mystery unravel during each round.

The party pack (this document) needs to be printed in advance of the party. Cut out the clues and slip them into envelopes labeled with the appropriate round and character for each round of the party. It is optimal to choose different colored envelopes for each round.

During the party, your job as the host is to ensure that the envelopes are given to the guests at the appropriate times and most of all – that you and your guest are having a blast!! There are a few props you will need to collect in advance and...
Fingerprint Challenge and Fingerprint Reference sheets (page 53-54). Cut out and hide prior to the party in the “Stable” (or room designated as the Stable) for the round two Fingerprint Challenge.

- **OPTIONAL:** slips of paper with the topics for the charades game (page 55) written on them, folded and put into a container.
- **OPTIONAL:** host supplied prizes for the winners of the challenges and for the winners - who guess the criminal and motive correctly. My Mystery Party has Award Certificates for sale on the www.MyMysteryParty.com site.
- Make sure that there are post-it notes and a pen for Prisser available and out in the open for him/her to find.
- Page 64 - Rudy Rudolph Sign - use for the finale of the game as a fun and exciting scavenger hunt.

If you do not want to know the solution, do not view the final round of clues. For a complete surprise, you can elect the pre-printed ‘party ready’ party pack option from the mymysteryparty.com site and we will send you the clues in sealed envelopes and the rest of prepared game documents – ‘ready to go’ (this is an additional charge but a great relief for you).

**THE GAME IS ORGANIZED INTO FOUR ROUNDS AND IS STRUCTURED AS FOLLOWS:**

**OPTIONAL PRE-GAME STARTER:** these pre-game starters are to be delivered to each guest before the party or give them to the guests as they arrive. All pre-game starters are optional and do not alter the mystery and are intended to enhance the pre-game build up for the event. These clues are not vital to solving the mystery.

**APPETIZER HOUR / ROUND ONE:** Deliver these clues as your guests arrive. Serve appetizers and yummy drinks (eggnog cocktails for adults).

**DINNER HOUR / ROUND TWO:** Deliver these clues during dinner to your guests 😊

**THE BIG REVEAL/ SOLUTION ROUND THREE:** Deliver these clues with hot chocolate (coffee) and dessert!

For further questions, check out our FAQ web page at www.mymysteryparty.com/frasqu.html
If your question is not listed in our FAQ, contact us at the email addresses below.
Mystery Questions: mailto:author@mymysteryparty.com
Web based Questions: support@mymysteryparty.com
HELPFUL HINTS ON HOW TO PLAY A MYSTERY PARTY

GUEST INSTRUCTIONS

So you've been assigned a character and you've come to the party dressed in the most fabulous Christmas costume for your assigned character and have been told to play your role. So now what?

The mystery is separated into 3 main rounds of party play. During the party, you will be handed an envelope that contains the clues necessary for your character for the round. The clues for all of the required characters provide everything that you need to solve the mystery. However, during the investigation segment of the game, you will need to ask the right questions and pay close attention to everyone's clues to be able to get the whole picture of what has happened.

From this point forward, you are to remain in character until the mystery is solved. If you are playing a 'green alien from Mars', then that is who you are until the end! Undoubtedly, your host has cast you into a character that you are comfortable playing. There are some characters that are designed to be played more reserved than other characters that should be played more boisterous. Feel free to play your role however you feel comfortable. Embellish your character's personality if you would like. However, if you are feeling more reserved tonight, you can opt to allow the other characters to approach you or you can simply listen in on others' conversations to get your information.

FULL INSTRUCTIONS IN THE PURCHASED GAME
**OPTIONAL PRE-GAME STARTER**

**HOST INSTRUCTIONS.** Before the party, encourage your guests to view this mystery on the [www.mymysteryparty.com](http://www.mymysteryparty.com) website or use the free printable *My Mystery Party* invitations as they have the character list and the game synopsis included. This way, before the party, they can get familiar with the other characters that will be at the party.

This optional pre-game round is to be implemented approximately one week before the party. Please note that this round is designed to generate pre-game excitement and is not necessary to solve the mystery. The ways to deliver these starters are as follows:

- Cut and paste the starters from the PDF file into an email and send them to your guests.
- Print these starters and send them to your guests via snail mail - USPS.
- You can hand these to your guests as they arrive before you give the round one envelopes.

**PRE GAME STARTERS:**

The Holiday Season is upon us! The Annual Secret Meeting! I’m invited because I plan to help in the process of making and getting the toys of the world on the shelves.

We will meet at the usual place - our house in the North Pole.

**SIGNED ME,**

**MRS. SANTA CLAUS**

Remember: your character is the slightly neurotic Mother of Christmas.
APPETIZER HOUR - GUESTS HAVE ARRIVED!

HOST INSTRUCTIONS: Round one – appetizer hour begins as the guests arrive. Create a Christmas / North Pole ambiance with seasonal music playing softly in the party room. Appetizers should be served and the round one envelope should be handed out to each guest. Make sure a copy of the guests’ instructions (page 5) and a list of character descriptions (www.mymysteryparty.com - a character list without the required/optional labels can be found with the free printable invitations) are available for the guests to review. There are fun Christmas trivia ice-breakers in the clue cards for each guest during this round. Encourage the guests to use these ice breakers to start conversations with other guests before implementing their round one clues.

OPTIONAL: At the conclusion of this round, the 'What Christmas Thing Am I?' (below) game can be played.

PROP LIST: These are props needed for the round one (optional) game. Collect these items in advance and have them ready.
- If the optional game
  - If the “What Christmas Thing am I?” game is played, the Christmas thing sheets (below) will need to be printed, cut out, and tape will need to be affixed to the back side of them.

OPTIONAL ACTIVITY AT THE CONCLUSION OF ROUND ONE: THE ‘WHAT CHRISTMAS THING AM I’ GAME!

OBJECTIVE

GAME INSTRUCTIONS:

EQUIPMENT NEEDED:

PLAYING TIME:
ROUND ONE CLUES – CUT OUT, STUFF INTO ENVELOPES AND LABEL WITH THE APPROPRIATE ROUND AND CHARACTER  ☑  Hand the clue envelopes to the guests to start round one.

MRS. SANTA CLAUS – ROUND ONE CLUE
USE THE FOLLOWING TRIVIA QUESTIONS AND CLUES TO REVEAL DURING THIS ROUND

Question: How many reindeer does Santa traditionally have? Answer: 9

Question: Name them! Answer: Dasher, Dancer, Prancer, Vixen, Comet, Cupid, Donner, Blitzen, and Rudolph

CLUES TO REVEAL DURING THIS ROUND
During this round, mingle with the other guests to discuss the following:

☐ Tell a few people that you think that Santa works way too much and he really needs to take 6 weeks off to recover. He always works way too hard and never gets any rest or relaxation and feels he is irresponsible.

☐ Try to talk to your brother, Ebbie Smooge, and tell him that Christmas is not a waste of time and money and that boys deserve toys! Tell him Christmas is not a waste of time and money and that boys deserve toys! Tell him that they are a seasonal thing and are not only associated with Christmas. He will understand and say that Santa Claus does not and will never eat Gingerbread cookies if anyone tries to eat the sugar cookies!

PERSONAL INFORMATION (You can conceal these clues from the other guests)

☒ You are truly worried about your husband. You sometimes wonder if he skipped one Christmas if he'd become more responsible because he wouldn’t be so stressed out. It might make it worth it in the long run if you skipped just one Christmas and went on vacation instead.

During the mystery, your character must be honest and not make up any potentially mystery-altering clues in addition to those provided to you. You do not, however, have to share any clues that you collect with the other guests.

ROUND TWO: DINNER IS SERVED

HOST INSTRUCTIONS: Pair your guests into teams of 2-3. Facilitate the ‘Christmas Scramble’ Challenge during dinner (dinner is optional) and then score them using the ‘Christmas Scramble’ Answer Key (below).
**FULL INSTRUCTIONS IN THE PURCHASED GAME**

**After the challenge, pass out the envelopes** for round two to the guests and encourage them over the next thirty minutes to mingle while implementing their 'pre-crime' reveal clues for round two. Do not forget to implement your own 'pre-crime' clues and mingle with your guests before you advance the round.

Prisser will be instructed to announce the crime once everyone has completed their pre-crime tasks. You can help Prisser judge when everyone is done with their pre-crime tasks. Make sure to give everyone time to them in a room designated as the 'stables' and allow your guests to hunt for them and then compare with the reference sheet. 2. Simply lay them out on a table next to the reference sheet and allow your guests to view them. Tell everyone to take a minute and come up with their own conclusions on the fingerprints and to include that information in their investigations and guesses of whodunit.

At the conclusion of this round, give the guests a time period in which to fill in their final guesses as to whodunit on the 'Mystery Investigation Sheets' (pages 39+).

Any time during this round, the 'Christmas Taboo' game can be played.

**PROP LIST:** These are props needed for this round. Collect these items in advance and have them ready!

- The Mystery Investigation Sheets (page 39+).
- The ‘Christmas Scramble Challenge sheets – one for each team of 2-3 guests’ (below).
- Answer key for the ‘Christmas Scramble Challenge’ (below).
- The fingerprint challenge (page 55-56).
- If the optional ‘Christmas Taboo’ is played, the Taboo cards and a timer are needed. (Page 31.)
- The ransom note that was found in Rudy’s stable (page 67).

**ROUND TWO REQUIRED ACTIVITY**

‘CHRISTMAS SCRAMBLE CHALLENGE’

**GAME OBJECTIVE:**

**GAME INSTRUCTIONS:**

**EQUIPMENT NEEDED:**
CHRISTMAS SCRAMBLE ANSWER KEY:

Answer key and game cards are in the purchased version of the game.

ROUND TWO OPTIONAL ACTIVITY
‘CHRISTMAS TABOO!’

GAME OBJECTIVE:

GAME INSTRUCTIONS:

EQUIPMENT NEEDED:

FULL CHRISTMAS TABOO SIDE BONUS GAME IS IN THE PURCHASED VERSION
ROUND TWO CLUES: Cut out and slip these clues into sealed and labeled (i.e. round two, character name) envelopes and hand to your guests after the ‘Christmas Scramble Challenge’ to officially begin round two.

MRS. SANTA CLAUS – ROUND TWO. DINNER IS SERVED!!

PRE-CRIME:
- Tell Santa that you think it is best if he takes Christmas off this year. Say that you think he needs to take it easy and go on a vacation.
- Tell Dap that you think that the toy making elves need to get massages just like the reindeer get to do. Anyone that has such a long and strenuous job needs to have a massage every now and then. This would only take ten minutes per elf per week.
- See if Ebbie will sing a Christmas song with you. Try to get him in the holiday spirit.
- If anyone asks, you would never go on a sleigh run on Christmas Eve. You would never have the stamina to keep up with Santa.

POST-CRIME:
- About one hour and thirty minutes before the meeting started, you fed all of the reindeer in the stable and groomed them.
- You didn’t see any mud puddles in the stables when you were there.

PERSONAL INFORMATION: (This information can be concealed from the other guests.)
- You are not sad that Rudy is missing as it makes it easier to leave for a vacation and skip Christmas!
<table>
<thead>
<tr>
<th>SUSPECT</th>
<th>MOTIVE</th>
<th>LOCATION DURING THE CRIME</th>
<th>COMMENTS</th>
</tr>
</thead>
</table>

Each character has a mystery investigation sheet in the purchased game

**FINAL GUESS:**

**WHODUNIT**

**MOTIVE**
ROUND THREE - REQUIRED ACTIVITY
FINGERPRINT CHALLENGE:

FINGERPRINT REFERENCE SHEET: THESE PRINTS WERE TAKEN IMMEDIATELY AFTER THE CRIME FROM EACH PERSON AT THE NORTH POLE WHO HAD ACCESS TO THE STABLES.

ROUND THREE– ‘THE BIG REVEAL’

HOST INSTRUCTIONS: This is the final solution round.
After you collect the Mystery Investigation Sheets, allow the guests to one-by-one accuse who they believe is the kidnapper. Instruct them to point at the accused and say their motive. After the accusations have been made, pass out the round three envelopes to your guests and have them sit in a circle or semi-circle in order to be able to see the other guests as they read their solution cards one at a time.

The following is an optional activity, ‘THE CHRISTMAS CHARADE CHALLENGE’ that can be played after dinner with hot chocolate/ coffee and desserts.

ROUND THREE - OPTIONAL ACTIVITY
‘THE CHRISTMAS CHARADE CHALLENGE’

GAME OBJECTIVE:

GAME INSTRUCTIONS:

THE CHARADE TOPICS

EQUIPMENT NEEDED:

PLAYING TIME
BEFORE THE PARTY…CUT OUT THE FOLLOWING SIGN AND HIDE IT IN ANY PLACE IN YOUR HOUSE/BACKYARD FOR THE FINALE SCAVENGER HUNT

RUDY SIGN IS IN THE PURCHASED GAME

MRS. SANTA CLAUS—FINAL SOLUTION ROUND THREE – READ FIRST

The final solutions will be now be read. One by one in the exact order instructed on the final solution cards (starting with you) - each guest is to read their final solution round card to the group.

Before you read your final solution, read the following music lyrics to the other guests and ask them to give you the name of the Christmas song:

```
Everybody stops and stares at me
These two teeth are gone as you can see
I don't know just who to blame for this catastrophe
But my one wish on Christmas Eve is as plain as it can be
```

Answer: The song is ‘All I Want for Christmas is my Two Front Teeth’

You are not the criminal! You are the first one to read your final solution card to the group:

“I admit that I wanted Santa to skip this Christmas this year. He was losing his edge a little and I started to worry. So yes, I wanted to take off and go the Bahamas…but the truth is…he wouldn’t allow it. He is called Father Christmas for a reason. Christmas…we’re going to the Bahamas and that’s final! I’ll be on a beach in my red velvet bikini in no time!”

SANTA CLAUS IS NEXT TO READ HIS CLUE

RANSOM NOTE IS IN THE PURCHASED GAME

EACH CHARACTER HAS A ROUND THREE SOLUTION CARD IN THE PURCHASED GAME

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NAMETAGS

MRS. SANTA CLAUS
played by:
_____________________________________

SANTA CLAUS
played by:
_____________________________________

EACH CHARACTER WILL HAVE A NAME TAG IN THE PURCHASED GAME

MENU SUGGESTIONS
MENU SUGGESTIONS ARE IN THE PURCHASED GAME