# You are cordially invited to attend a murder mystery party...



#### YOU ARE ASSIGNED TO PLAY THE ROLE OF:

DATE:		TIME:	
SCENE OF	THE CRIME:		
RSVP:			

FOR MORE INFORMATION, INCLUDING COSTUME SUGGESTIONS AND THE GAME VIDEO

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#### Lincoln Dangerfield Police Psychologist

A perplexing individual with a silver tongue and a dark past, Lincoln has finally figured out the world and is a contributing member of society. As a youth, Lincoln underwent a misguided rebellion and dropped out of high school to become a street hooligan. Today, Lincoln is a morally ambiguous and infallible police psychologist for the city of Wraith's Cove. Lincoln is oddly calm when predicting misfortune and devastation.

## Logan Finch Office Manager, Wraith's Cove Daily

An American of Irish descent, Logan is an office manager at the Wraith's Cove Daily who is obsessed with workplace power-plays and revenge plots. A merciless ladder climber who never compromises, Logan is a gossipmonger when tittle-tattle has the promise to lead to advancement in rank at the newspaper. Logan prefers to be alone when possible and is anything but altruistic.

## Zane Katz Agent, undisclosed federal agency

Zane Katz is a deeply philosophical federal agent. Rather aloof with expensive tastes, Zane's a worldly, refined individual who people easily come to trust. Nobody knows which agency Zane works for and if Zane is in Wraith's Cove for business or pleasure. The agent was invited to Poe's Raven Party and was first to return an RSVP card. This is troubling to those on the guest list with shady pasts and less than honorable intentions.

#### **Brock Falstaff** Unemployed

Brock Falstaff is an academic genius who constantly makes a mess of situations. Bored with mundane life, this scholar creates perilous scenarios purely for the enjoyment derived from evading the predicaments.

Brock is unemployed yet intermingles with the hollow upper-class world. Both witty and charming, Brock is a manipulator with a propensity for using wealthy friends to obtain undeserved luxuries and to fund an extravagant shopping habit.

## **Danny Drake**Forensic Anthropologist

With a childlike charm and wonder, Danny Drake is a forensic anthropologist for the Wraith's Cove Crime Lab. Hailing from an impoverished background - Danny deplores the upper crust of society. Hungry for attention, Danny holds the center stage of any room and often reminisces about when Danny's mother gave up everything for a failed attempt at Danny becoming a child star. This lab dweller embraces never-ending grudges and blames society for everything wrong in life.

## **Eddie Poe**Editor-in-Chief, Wraith's Cove Daily

With a primal instinct of survival, shrewdness, and deceitfulness, Eddie Poe is editor-in-chief at the Wraith's Cove Daily. A loner drove to seclusion from heartbreak and an unfortunate sequence of misfortunes, Eddie has an attachment to a strict routine and will become enraged if anyone gets in the way. An aficionado of the macabre, Eddie runs the editorial department at the Wraith's Cove Daily after giving up on a dream career as a freelance poet. Due to Eddie's self-loathing state of mind, Eddie's estate is in a sullied condition and dire need of repairs.

#### Flynn Moriarty Journalist, Wraith's Cove Daily

Flynn Moriarty exists behind a smokescreen of a glitzy swirl of high society shindigs and life without boundaries or limits. Behind the curtains, Flynn drones on about a failed career and empty trust fund. Flynn faces the world with utterly nothing but the power of a charismatic personality. Due to Eddie Poe being a childhood friend, Flynn recently landed a job with the Wraith's Cove Daily as an entry-level field journalist, reporting on local bake sales, ice cream socials, and farm festivals. Flynn has the potential to be a success in the field if an inflated ego and a bottomless barrel of pride do not ruin everything.

#### Landry Nevermore Homicide Detective

Touted as the grandest detective of modern times, Landry Nevermore is intellectual, witty, and charming. Landry possesses the powers of persuasion and rationality to crack challenging cases in the crime-ridden, evil realm of Wraith's Cove. A deductive mastermind who utilizes a superior mind for the good of the town, Landry is in tune with the seedy minds of humanity's underbelly.

## **Gray Golightly**Owner, Golightly Escape Experience

Corrupt, wicked, and dangerous to associate with, Gray Golightly possesses an unchained, thoughtless persona. Gray's a heartless and contemptuous troublemaker who uses people like a hairbrush – for their functionality. Take Gray's words lightly, as Gray's life is one big fairytale narrated by an imaginative mind. Gray's a hipster who lives for wicked adventures and plays the cello with a disturbing lack of talent. Gray is currently being investigated by Landry Nevermore for multiple disappearances of thrill seekers who have entered the Golightly Escape Experience.

#### **Dr. Fox** Illusionist

A budding artist and famous escapist, Dr. Fox discharges all creative energies into maintaining the House of Dread – a performance theater and ghoulish museum of artifacts associated with deadly attempts at magic. Dr. Fox was chiseled from the stone which gives forth fierce, bold types. A no-nonsense creature of habit, Dr. Fox is disciplined and determined to make history in the field of illusion. This illusionist has suffered a lifetime of great injustices and sadness, so the hair-raising, sinister magic shows at the theater are reflective of the past.

#### Jess Sherlock Writer

Of all the chilling guests on Poe's invite list, Jess Sherlock is the most mysterious. A struggling writer, blatantly embracing life with a drive fringing on recklessness, Jess has a serene detachment from a visible path of self-destruction. Lacking awareness or concern for well-being or comfort, Jess intentionally enters harm's way. Jess has penned over thirty best-selling novels of the undead and lives in a mansion overlooking Wraith's Cove, next door to the envious Eddie Poe.

#### **Lolo Trotsky** Private Investigator

A conventional rogue, Lolo Trotsky is a larger than life private investigator. A riotously amusing vigilante who believes to be a modern-day Robin Hood, Lolo rejects societal rules and does whatever is needed to get the job done. Often called a bully, Lolo claims it is merely that Lolo's way is best and others may not realize what is good for them. Lolo is the archenemy of Landry Nevermore, as they are often working the same murder cases – albeit, the victim's families hire Lolo.

#### Morgan Marlowe Convenience Store Clerk

Morgan Marlowe is a clerk for the Stop-N-Go – a convenience store on Black Dahlia Drive. Morgan recites freeform poetry with ease and engages in petty crimes to supplement a meager income and satisfy rich tastes. An accomplished pickpocket, Morgan is particularly dexterous and uses an assorted bag of tricks to thrive and evade strife with the police. A streetwise facade with a heart of an innocent child – you'll find yourself cheering for this antihero.

## Paige Shandy CTO, Wraith's Cove Daily

Paige Shandy is the chief technology officer at the Wraith's Cove Daily. Cynical with little redeeming qualities, Paige is utterly obnoxious and taxing to be around. An acknowledged computer hacker and suspected member of an international hacking group, this CTO is not to be toiled with, albeit many have tried and failed epically. Paige can be terrifying and intimidating, but on a second's notice, Paige turns gentle as a lamb.

Paige's duo of personalities keeps everyone guessing.

#### Hollis Heep Undertaker

Hollis Heep was well-born, but a long string of catastrophic events led this funeral director down a path of calamity and eventual isolation. Impoverished, Hollis's adulthood has been nothing but social decent. Hollis exists within a solitary realm on the margins of high society, secluded from former friends, family, and colleagues. Hollis views people with money as morally corrupt and chooses only to associate with fellow undertakers and cemetery workers.

#### Dom Sorel

#### **Comic Book Store Manager**

With an affirmative and positive nature, Dom Sorel operates the Comic Emporium with smiles, flattering lingo, and pure altruism. The townsfolk of the city regularly pop their heads into Dom's store – if only for a morale boost to get through the dark days in the crime-riddled city.

# **Linden Zhivago**Retired Broadway Performer

Linden Zhivago retired from the limelight and moved a large family to Wraith's Cove. This former star often worries about the next generation of Zhivagos not filling the tap shoes and top hats. Oblivious to all immediate surroundings, Linden needs to be bothered about his/her offspring, referred to on the streets as the Zhivago Ten, who are incapable and unwilling to fit into society. This band of unruly twin sets is making a name for themselves - but more of a name fit for a chalk-scrawled mug shot photo – not for the bright lights of Broadway.

## Kennedy March Assignment Reporter, Wraith's Cove Daily

Kennedy March often apologizes for being too bright for ordinary tasks. Kennedy is a rising star at the local newspaper and is assigned most of the lead stories. This risk-taking journalist will bend any rule to get the story, and that is what gives Kennedy an edge.

# Jackie Pan Advertising Executive, Wraith's Cove Daily

Jackie endures a whirlwind of mishaps on a daily basis. With poor luck and worse choices, Jackie roams the streets with a black cloud looming above. Nonetheless, Jackie is perhaps the wisest soul in Wraith's Cove and is a genius when it comes to creating advertisements.

#### Izzy Diamond Mob Boss, WC Mob

Izzy Diamond is easily the most interesting person in Wraith's Cove. Izzy lives the high life – owning the rarest artifacts, consorting with the most sought-after celebrities, and attending the most exclusive events around the globe. Izzy has amassed a fortune through an underground organization called the WC Mob.

#### Seven Caulfield Puppeteer

A doomed romantic, Seven has an inquisitive temperament coupled with a powerful imagination. Unfit for the adult world, Seven has a difficulty dealing with obligations and responsibilities. Seven has a stoical truthfulness that causes Seven innately to do the right thing. A puppeteer, Seven has built a lucrative career by performing at home parties, weekly shows at the House of Dread, and by running ads on a YouTube channel with over 500K subscribers.

## Sterling Twist Con Artist

A probing spectator of the macabre, Sterling Twist is a rebel with a cause who modifies the past, present, and future at will. Sterling is a vibrant outcast who spews intriguing tales of extravagant adventures – which may or may not hold a shred of reality. Causing trouble at every junction, Sterling is a ferocious free-thinker who often pretends to be someone else when intermingling in society. This cagey soul may be quite dangerous, as Sterling never reveals intentions.

## Sam Salander Headmaster, Hogcastle Preparatory School

Bold, heroic, and honorable, Sam Salander is an actual role model in every sense. Sam has an ambitious and overbearing personality as the Headmaster of Hogcastle Preparatory School. Sam understands the abundant defects and imperfections in the human condition and is on a mission to instill an eternal code of value and honor within the 284 students who roam the corridors of the prestigious academy.

#### **Bo Bandini** CIA Agent

A veteran who did twenty honorable years in the military, Bo Bandini is an agent for the Central Intelligence Agency who hails from Wraith's Cove. With an obsessive personality, Bo refuses to back down while facing unbeatable odds. With an infectious laugh and complex nature, Bo's willpower and motivations are admirable. It is a challenge to ascertain Bo's theories and opinions. Nobody knows which sector of the CIA Bo is assigned.

