LIST OF CHARACTERS FOR THE HOST

Expansion Pack #2

EXPANSION PACKS MUST BE PLAYED IN ORDER.

This expansion pack must be played before adding additional expansion packs, as the players will be added to the guest lists in order of occurrence.

The guest pre-game site for this game is http://yourmysteryparty.com/grillin

LIST OF CHARACTERS FOR THE HOST

(6 characters total. All are optional and may be played in any combination. All may be played by either gender.)

SUSPECT	BIO	SUGGESTED ATTIRE
JAMIE LINBRUNNER Pharmacist Optional	Jamie Linbrunner is the most annoying one-upper in Greenville. If you've done, said, or tried anything – Jamie's done it bigger, better, and more times! Jamie recently relocated to Greenville due to landing a lucrative position at the <i>Greenville Pharmacy</i> .	Pharmacy lab jacket and casual attire of any kind.
TRACY HOWE Owner, Greenville Skating Center Optional	If you look up narcissism in the dictionary, Tracy Howe's picture will be plastered by the definition. Tracy is the owner of <i>Greenville Skating Center</i> , which is the only roller skating rink in town. Tracy's still stuck in the seventies, as the rink hasn't changed in decades. Neither has Tracy.	Casual yet trendy 1970's attire – remember, you love yourself, so you'd only want to wear the best, but you are stuck in the seventies.
BRONTE VANCE Teacher Optional	Bronte Vance, an impatient English teacher at Greenville High School, is an adventurous soul. A former jetsetter, talented gardener, and nature lover, Bronte has traveled the world and experienced cultures that most will only see on television! Even though Bronte leads an exciting life, Bronte's students talk about the zero tolerance policy in the classroom!	Conservative attire fitting for a high school teacher, such as a button up blouse with an A-line skirt or a button up, bow-tie and trousers.
FRANKIE HARRISON ER Physician Optional	Frankie Harrison is the energetic emergency room physician at <i>Greenville Hospital</i> . This doc is in lovewith <i>Dr. Frankie Harrison</i> . Dr. Harrison never passes up a reflective surface without a quick admiration of his/her features.	Lab jacket, stethoscope as an optional prop.
CAMERON BANTON Lumberjack Optional	Cameron Banton is the cranky lumberjack and owner of <i>The Timber Shack</i> . Cameron has a rule to say things once, but it can be hard to understand Cameron's mumbling. Cameron prefers a solitary lifestyle.	Flannel shirt, overalls. Since this is summer, you can improvise and wear jean shorts. Toy axe as an optional prop.
DEVON FORUMS Travel Agent Optional	Devon Forums is a travel agent for the <i>Greenville Travel Agency</i> . Devon gives excellent advice and is the most comforting person around. However, rumor has it that Devon's business practices might be a tad shady. Watch your back around this friendly travel advisor.	Trendy business attire.

HOW TO HOST A LARGE PARTY WITH THIS GAME:

- 14 players from the main game (purchased separately)
- 6 players from expansion pack #1 (purchased separately)
- Up to 15 players with a team with Tele Ewe as the RBC News Crew (expansion pack #1)
- Up to 6 players with expansion pack #2 (purchased separately)

There are 26 unique players and an additional 15+ you can invite as duplicate team players totaling 40+ players on your guest list!

There is an expandable team in Expansion pack #1:

Expandable Teams: Some games may have expandable players. This is denoted in the description, the product details and the character list. This means a specified player(s) is designed to have an optional team with them during the game. It's as if you were invited to a party and decided to bring along your friends/colleagues. What would you speak to the other guests about if you attended a party with your friend? You'd have the mutual acquaintance in common, so that's what you'd talk about! In other words, if the character is a magician, they can have a team of up to ~15-20 magician's assistants with them. The assistants' cards will have the information/clues of their lead player and that is what they use to play with in the game. The expandable players all have duplicate cards, but are in the game just like everybody else otherwise. This is a great way to host large events and still give everyone a role in the game. If you are hosting a party for 100-200 people, you would not want 100-200 story lines to sift through once the mystery occurs. That's a nightmare. This enables you to grow your guest list without adding chaos to your game.