

Factions: A MURDER MYSTERY 8-12 Guests, Electronic Version

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#Factions, #MyMysteryParty on social media – no spoilers, please – that includes mention of the victim &/or murderer! Please don't ruin it for other hosts.

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SYNOPSIS

An official Doomsday announcement was made by NASA scientists that an unexpected group of asteroids will strike Earth in only ten days, leading to mass devastation around the globe. Top astrophysicists have exhausted all efforts to prevent the collisions, and the outlook for the planet is quite grim.

The Vampire, Sorcerer, and Werewolf Factions have formally announced their existence to the humans and have arranged a meeting to form an alliance and strategize against this cluster of cosmic boulders to save the world. They believe with their combined skills; they will be able to ban together and stop this catastrophe in the nick of time.

That is, if this unprecedented gathering goes well.





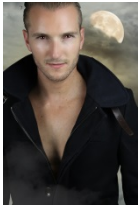
The Factions have agreed to meet at the former house of horrors of New Orleans, Louisiana—Dauphine Place, a legendary residence of the French Quarter. This will be the first time in history that supernatural beings have met with the humans. Will the alliance save the world, or start the apocalypse early?


This is where your story begins.

List of suspects for the host

8 REQUIRED, 4 OPTIONAL (6 FEMALE, 6 MALE)

The costume suggestions are only suggestions – they can wear any costume they wish and simply wear their name tag.

SUSPECT NAME & OCCUPATION	SUSPECT BIO	SUGGESTED ATTIRE
 <p>MAGDALENE LEBEAU Vampire REQUIRED female</p>	<p>Magdalene LeBeau is the leader of the vegetarian vampires of the Northern Hemisphere. She has kept her bloodline secret from all other factions on Earth, and has lived in harmony with the humans for many centuries, only feeding on animal blood. Behind the scenes, Magdalene is ruthless and will stop at nothing to get what she wants. She doesn't work well with others.</p>	<p>Vampire costume. Optional to wear vampire teeth.</p>
 <p>FRANCOIS TUSSAND Vampire REQUIRED male</p>	<p>Francois Tussand is the unpredictable leader of the Southern Hemisphere Vampires. Over the years, Francois has dealt with the humans chasing after what they believed to be merciless serial killers. However, the humans had no idea they were hunting hungry vampires. Francois's bloodline retained the thirst for human blood – unlike the Northern Vampire Faction.</p>	<p>Vampire costume. Optional to wear vampire teeth.</p>
 <p>CYRENA CRYPT Sorcerer REQUIRED female</p>	<p>Cyrena Crypt is one of the most powerful witches of the Royal Ravenblood Coven – the international governing body of sorcery. Cyrena, the head witch of Order One, uses her power to fulfill her yearnings—even though the Treaty of Crimea signed with the vampires in 1353 outlines she can only use magic to defend herself or conceal her identity from the humans. She lives among the humans as a psychic in Austin, Texas.</p>	<p>Witch costume. Optional to have a wand, crystal ball or other magical items.</p>
 <p>KADIR EVILIAN Sorcerer REQUIRED male</p>	<p>Kadir Evilian is the head warlock of Order Thirteen of the Royal Ravenblood Coven – the international governing body of sorcery. Kadir is reckless and has always pushed for the Human Faction to be told of the Sorcerer's existence—but only because Kadir wants to rule them.</p>	<p>Wizard costume. Optional to have a wand, crystal ball or other magical items.</p>
 <p>CIAR CLENNAN Werewolf REQUIRED male</p>	<p>Ciar Clennan is the bold Alpha of the European werewolf clan. Ciar always does the right thing and lives a virtuous life. Ciar rules his clan with strict rules, and has never allowed the humans to know about the werewolves' existence, for the humans believe they eradicated the wolves centuries ago. Werewolves were only mentioned in human storybooks until now.</p>	<p>Werewolf costume. A headpiece with ears, extra prop hair on your hands/chest.</p>

	<p>CORREEN DEVANY <i>Werewolf</i></p> <p>REQUIRED female</p>	<p>Correen Devany is the rogue werewolf from Rome, Italy. Correen lives her life without rules, as she never bonded with her clan as a child. However, Correen has picked up straggler werewolf followers over the years and has amassed quite the clan of misfits. Correen hasn't been around Ciar, her would-be Alpha, since she left the pack as a small child.</p>	<p><i>A Little Red Riding Hood cape. Subtle props such as a headband with ears and furry gloves.</i></p>
	<p>JUNE GRACE <i>Human</i></p> <p>REQUIRED female</p>	<p>June Grace is the head of the National Security Advisement Committee of the United States. June is fearless and will do whatever is necessary to save the Earth. She's uneasy about the newfound relationships with the supernatural world, but if anybody in America could form a strong alliance with the other three factions, it would be her.</p>	<p><i>Gothic / Steam punk attire. Toy weapons of any kind.</i></p>
	<p>CALEB CANE <i>Human</i></p> <p>REQUIRED male</p>	<p>Caleb Cane is the Secretary of State of the United Kingdom's Ministry of Defence (MoD). Caleb is a member of the global human task force working on the defense plan for Earth against the Cluster of Keres – the deadly asteroids headed for Earth. Caleb is arrogant and can be difficult to work with, but with a background in theoretical physics and an extraordinary IQ of above 200, he is a modern-day Einstein.</p>	<p><i>Gothic / Steam punk attire. Toy weapons of any kind.</i></p>
	<p>JULIEN TREMBLAY <i>Vampire</i></p> <p>Optional character male</p>	<p>Julien Tremblay is the second in command of the Southern Bloodline of Vampires. Julien is loyal, dedicated and will do anything Francois Tussand commands. The Southern Vampires are elitist and on the verge of a civil war with the Northern Vampires. Julien has a bit of a temper and a voracious appetite for human blood.</p>	<p><i>Vampire costume. Optional to wear vampire teeth.</i></p>
	<p>ROWAN SKYE <i>Sorcerer</i></p> <p>Optional character female</p>	<p>Rowan Skye is the head witch of Order Seven of the Royal Ravenblood Coven – the international governing body of sorcery. Rowan was born with the ability to control electricity, and is one of the most formidable witches in the faction. Rowan, however, has been having trouble controlling her power lately – especially during thunder storms.</p>	<p><i>Witch costume. Optional to have a wand, crystal ball or other magical items.</i></p>
	<p>PAXTON RAZOR <i>Werewolf</i></p> <p>Optional character male</p>	<p>Paxton Razor is the fearless Alpha from the American werewolf clan and member of the National Security Advisement Committee of the United States. Paxton has recently traveled the world in search of the members of his faction, to no avail, as werewolves are masters of staying hidden. He is best friends with the human June Grace. However, because he lives disguised as a human, he's never confessed his true identity. That is, until now.</p>	<p><i>Werewolf costume. A headpiece with ears, extra prop hair on your hands/chest.</i></p>



VICTORIA GLAMINTON

Human

Optional character
female

Victoria Glaminton is the wife of the infamous billionaire, Montfort Glaminton, III, a real estate magnate from Virginia. The Glaminton's are a powerhouse—both influential and intimidating. Their hands are intertwined in any big news story, and are notorious for making their own headlines. Victoria will do absolutely anything to get noticed.

*Gothic / Steam
punk attire. Toy
weapons of any
kind.*

Author's note: where Caleb Cane is concerned - the UK spells the Ministry of Defence with a 'c', but the traditional American spelling for defense is with an 's.' To stay true to the organization, it will be spelled with a 'c' when mentioned.

SAMPLE

NAMETAGS ✂ the player nametags are below. We suggest that you either print and place into plastic name badges (optional), laminate and punch a hole and use a lanyard to wear around the neck (optional) – or the most economical and trouble-free way is to adhere fabric-safe adhesive (i.e. double-sided Scotch tape) to the back once they are printed.

Magdalene LeBeau

Vampire



Francois Tussand

Vampire



**LEADER, VAMPIRE BLOODLINE OF THE SOUTHERN
HEMISPHERE**

**EACH PLAYER WILL GET A NAME
TAG IN THE PURCHASED GAME**

SAMPLE

HOST DIRECTIVES

For further questions, check out our FAQ web page at <http://mymysteryparty.com/how-to-host-faq/>

If your question is not listed in our FAQ, contact us at the email addresses below.

Mystery Questions: author@mymysteryparty.com

Web based Questions: support@mymysteryparty.com

For more information on how to host, here are some helpful videos and articles for you to view (click on the following links)

- [How to Host a Murder Mystery Party Instructional Video](#)
- [How to Plan a Murder Mystery Party Instructional Video](#)
- [How to Host in Ten Easy Steps Article \(in our FAQ\)](#)
- [How to Host a Phenomenal Event Article \(in our FAQ\)](#)
- [My Mystery Party's Murder Mystery Blog](#) – more blog articles to assist you with hosting a murder mystery – from the author

**FULL GAME INSTRUCTIONS ARE
IN THE PURCHASED GAME**

HELPFUL HINTS ON HOW TO PLAY A MYSTERY PARTY
GUEST INSTRUCTIONS

**FULL GUEST INSTRUCTIONS ARE
IN THE PURCHASED GAME**



SAMPLE

OPTIONAL PRE-GAME TASKS

NAME REMOVED TO PREVENT SPOILERS

For some pre-party fun, you can contact (email, phone, etc.) the following guests in the week leading up to the party:

Contact the guest playing Caleb Cane and say you watch the news and you think Caleb is doing a superb job. You wouldn't mind Caleb coming to your home for dinner and discussing the Cluster of Keres with you and your husband. You'll invite your friends from the Secret Eye Production Company and they can film it!

(Contact info : _____)

Respond to the guest playing Paxton Razor and say what Paxton said to you is highly offensive and you won't stand for it. You'll accept his apology when you see him at the strategy session in New Orleans. *(If Paxton doesn't contact you, disregard this task.)*

Contact the guest playing Madeline Devereaux

meeting

(i.e. for

make e

(Contact

**EACH PLAYER WILL GET A PRE
GAME TASK CARD (OPTIONAL)
IN THE PURCHASED GAME**

say thank you for inviting you to her home for the strategy session. She'll give you a \$100 dollar check and everything you sent over for the gathering and the only way you can contribute to this meeting is to contribute a bit to her pockets a bit.

Please note: either contacting the guests above or deciding to skip these tasks will not alter the mystery or anyone's ability to solve the mystery in anyway. However, contacting other guests will lead to excitement about the party and will encourage other guests to read about the other characters and be prepared for some completely mysterious fun!

ROUND ONE CLUES

Cut out the clue cards and slip into envelopes and label with the character and round.

NAME REMOVED TO PREVENT SPOILERS - ROUND ONE CLUES TO REVEAL DURING THIS ROUND

During this round, mingle with other guests to discuss the following information:

- Tell Cyrena Crypt you are nearly powerful enough to implement your plan for world domination. You will be able to put a lightning bolt through every beating and non-beating heart on Earth – giving the Sorcerer's enough time to kill all of the Vampires and take down the communications network of the Human Faction and steal their weapons. Then, you only need to worry about the Werewolves. You didn't know they existed until recently, so you haven't discussed a plan on how to deal with that Faction.
- Tell everybody the only plan that should be in play is the Sorcerer's plan to travel to space at the right place at the right time. The asteroid cluster off course. It's the cleanest plan, no nuclear war, the Earth will remain intact and not shattered to pieces. If the asteroid is destroyed, the pieces could head towards Earth. However, the Sorcerer will control the meteoroids that cross over into the Earth's atmosphere. You agree with anything they propose.
- You adamantly oppose using nuclear weapons in any manner, as there would be too many consequences for doing so that the task force would not realize – including making Vampires more powerful.

**EACH PLAYER WILL GET A
ROUND ONE CARD IN THE
PURCHASED GAME**

PERSONAL CLUES TO CONCEAL

- You are powerful enough to throw the asteroid off course from Earth with the amount of electrical energy you have accumulated in your core. However, you would rather use it for world domination. There is no way you are going to participate in any plan to save the Earth. However, once the Earth is safe, you're taking over and will be the supreme ruler.
- Vampires can absorb radiation and become more powerful. The last thing you want is for Vampires to be around a nuclear blast.



**DO NOT READ THE CLUE
CARDS IF YOU INTEND ON
PLAYING ALONG WITH
YOUR GUESTS**

ROUND TWO CLUES

Cut out the clue cards, slip into envelopes and label with the character and round. ✂

NAME REMOVED TO PREVENT SPOILERS - ROUND TWO

PRE MURDER CLUES TO REVEAL & TASKS TO PERFORM:

- Tell everybody the Vampire's solution to the problem of the Cluster of Keres is the only solution. If people don't agree with Francois's decisions, everyone on Earth should be prepared to die.
- If anybody approaches you about using magic in any way to solve the asteroid problem, laugh about it and refuse to listen.
- Talk about why Magdalene LeBeau has a rosemary-soaked pine stake on display on the fireplace mantle. You heard it was the stake that pierced her husband's heart 300 years ago by a Vampire hunter. She kept it because it was sentimental. You find it disturbing she has a lethal weapon on display and even more disturbing that it was the actual stake used to kill her husband. Magdalene is strange.
- Francois Tussand hasn't eaten in days because your Faction has been busy preparing for an attack on the Northern Hemisphere Vampires. Then, this issue came up and you traveled here to New Orleans without delay. It is extremely tempting to have Humans here. You are hungry, but not as hungry as Francois as you fed in a gas station bathroom earlier today.
- You are a Vampire and are unable to inflict harm on Werewolves. If you even tried to do so, you'd be very weak for a period following.

POST MURDER:

☠ You don't believe you touched the murder weapon earlier. If you did, you'll have no excuse for it.

**EACH PLAYER WILL GET A
ROUND TWO CARD IN THE
PURCHASED GAME**

utes prior to the time the victim was murdered. You went to the
bloodline who was having problems in school. You were in the
you returned.



**DO NOT READ THE CLUE
CARDS IF YOU INTEND ON
PLAYING ALONG WITH
YOUR GUESTS**

SAMPLE

THE VICTIM SIGN FOR ROUND TWO

INCLUDED WITH THE PURCHASED GAME

SAMPLE

FORENSIC ANALYSIS FOR ROUND TWO

INCLUDED WITH THE PURCHASED GAME

SAMPLE

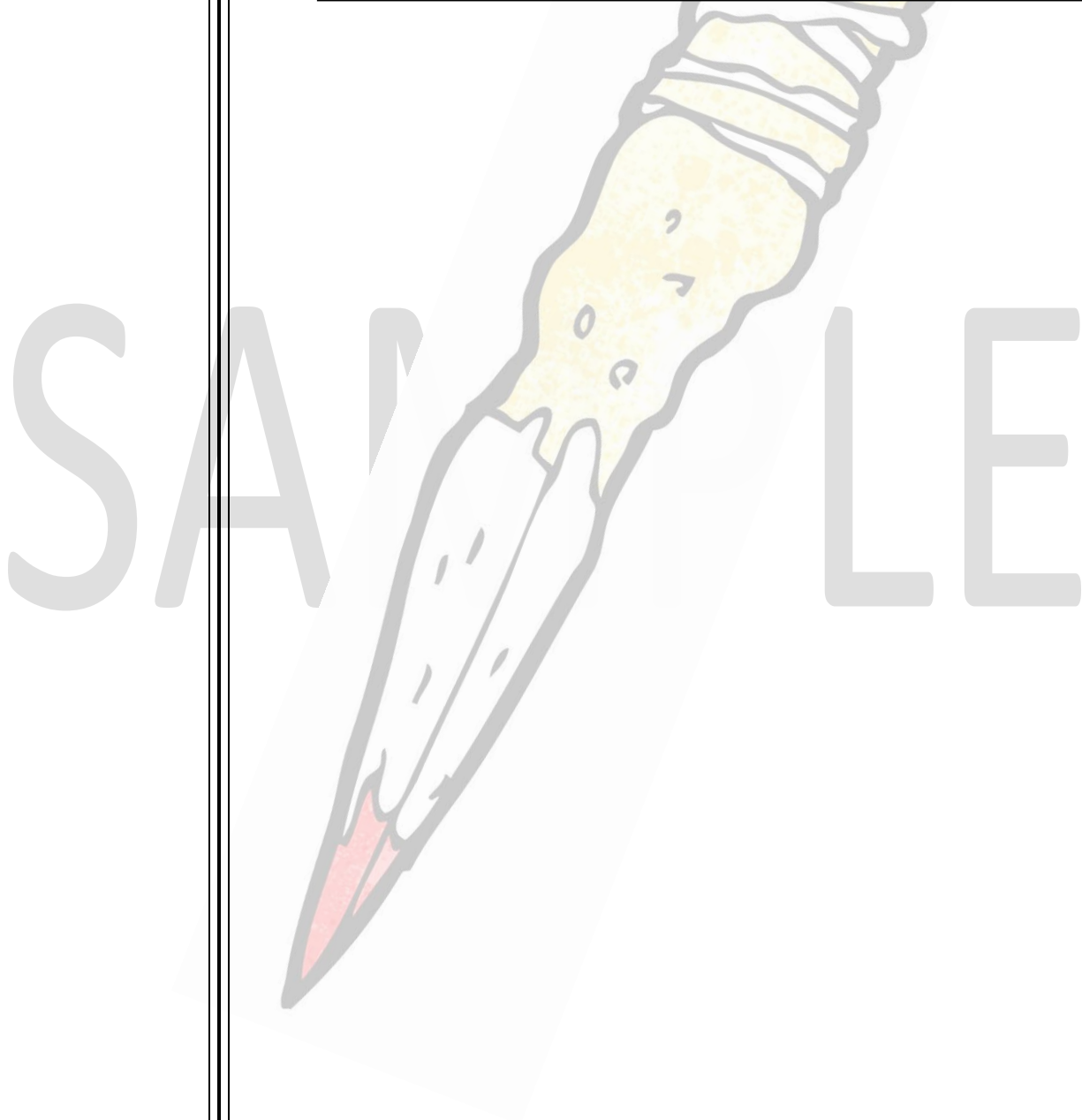
FLOOR PLAN OF THE FIRST FLOOR OF DAUPHINE PLACE

INCLUDED WITH THE PURCHASED GAME

SAMPLE

MYSTERY INVESTIGATION SHEET

INVESTIGATOR NAME _____

SUSPECT	EVIDENCE
	<div data-bbox="553 386 1417 506" style="border: 1px solid black; padding: 5px; margin-bottom: 20px;"> <p>EACH PLAYER WILL RECEIVE A MYSTERY INVESTIGATION SHEET WITH THE PURCHASED GAME</p> </div> <div data-bbox="196 506 1414 1766" style="text-align: center;">  </div>

YOUR BEST GUESS OF WHODUNT:

ROUND THREE SOLUTION CARDS

Cut out the clue cards and slip into envelopes and label with the character and round.

NAME REMOVED TO PREVENT SPOILERS

FINAL SOLUTION ROUND THREE – *READ WHEN YOU ARE TOLD IT IS YOUR TURN*

When it is your turn, say the following to the group:

It's true I dislike all other Factions and I support Francois Tussand's quest for world domination. However, it wasn't time for war. We agreed to work on saving the Earth and we

EACH PLAYER WILL RECEIVE A ROUND THREE SOLUTION CARD WITH THE PURCHASED GAME

THE FOLLOWING CHARACTERS ARE TO READ THEIR SOLUTIONS IN THIS ORDER. IF ANY OF THE CHARACTERS ARE NOT AT THE PARTY, SKIP THEM AND GO TO THE NEXT IN LINE.

names removed to prevent spoilers

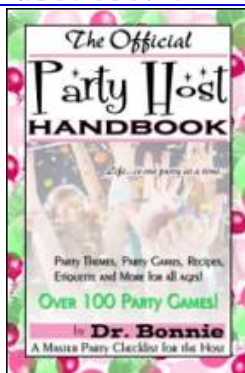
MENU SUGGESTIONS

SPINICH DIP FIT FOR A HUMAN
BLOOD SPRINKLED MEATBALLS
SLOW BAKED BAT WINGS
COFFIN CASSEROLE
BLOODY MARY...YUMMMM
DEVIL'S DELIGHT DEVIL'S FOOD CAKE
GOOD LUCK POTION
BLOOD FONDUE
THE WEREWOLF BITE

RECIPES ARE INCLUDED WITH THE PURCHASED GAME

BONUS ACTIVITIES!

FOR 100 MORE PARTY GAMES AND MORE PARTY ADVICE, RECIPES, THEMES, ETIQUETTE AND MORE, PURCHASE [THE OFFICIAL PARTY HOST HANDBOOK](#) BY DR. BONNIE.



NOW AVAILABLE AT MY MYSTERY PARTY'S PROP EMPORIUM, BARNES & NOBLE AND AMAZON.COM AS WELL AS OTHER ONLINE BOOK RETAILERS.

HORRIFIC RAP CONTEST:

EYEBALL BOUNTY HUNTERS:

THE 'FEEL' GAME - CAN YOU STAND IT?

Courtesy of: The Official Party Host Handbook.

RETURN THE WITCH'S WART:

Courtesy of: The Official Party Host Handbook.

SO YOU THINK YOU CAN DANCE CONTEST

TRANSYLVANIAN VAMPIRE CAPE CHALLENGE

QUICK & DIRTY RULE SUMMARY OF THE FACTION CHALLENGE

GAME INSTRUCTIONS AND MATERIALS (WHEN APPLICABLE) ARE INCLUDED WITH THE PURCHASED GAME

CONVERSION CARDS FOR THE FACTION CHALLENGE

CARDS ARE INCLUDED WITH THE PURCHASED GAME

SAMPLE

EXAMPLE TIME LINE

The game can be shortened by excluding the optional activities, or lengthened by adding more bonus games.

7:00 PM: **Guests arrive**, have their pictures made (optional) and receive a refreshment / cocktail for adults. The guests will view the guest instructions and character list while they wait for everybody to arrive. The host should build in at least a 10 minute cushion for guests to arrive late. Hey, it happens.

7:10 PM: The **host reads the guest instructions** to the group. It is optional to have each guest introduce their character in front of the group. Play the video game trailer on Your Mystery Party for your game &/or read the game synopsis from Your Mystery Party to the group to give the premise.

7:20 PM: The **Round One** envelopes are handed out and the game begins. The guests mingle and reveal the clues on their clue cards. It's just like a normal party, but the guests remain in character and gossip about each other's characters. The motives & story lines will start to unveil.

7:50 PM: An **optional bonus game is played**. Bonus activities keep the energy flowing and the guests have a blast. They are optional, but highly suggested. The players must remain in character.

8:05 PM: **Optional to serve dinner**. Dinner can be sit down or buffet – or even as simple as a pizza that's delivered! You can also just serve appetizers/snacks during the party.

8:35 PM: The **Round Two envelopes are handed out** to the guests and pre-murder clues are discussed.

8:55 PM: The victim becomes the victim and the host passes out the investigation sheets to the players. The guests interrogate each other to determine whodunit. The full story is in the player clue cards, but the guests will have to be skilled at asking the right questions of each other, etc. The **optional Faction Challenge** may be played at the same time as the investigation. If so, add 10 minutes to this time line.

9:10 PM: The **forensic analysis report is revealed** and within ~5-10 minutes, **everybody submits their formal guess of whodunit**.

9:20 PM: **Optional accusation round** – the guests can take turns formally accusing who they think did it, and why. You'll be surprised at how everybody's inner actor will surface during this activity.

9:30 PM: Dessert and coffee (**optional**) are served and the **Round Three envelopes are handed out** to the guests. The guests sit in a circle and one-by-one, the solutions are revealed by each of the guests and the murderer will confess at the conclusion of the round. The murderer is notified in their round three solution card that they are the murderer. They will not know or have any advantage over anybody of knowing whodunit before this round. When the murderer confesses, the Faction Challenge is over, and the number of each Faction is counted and a majority is decided. **If you do not opt to have the optional players read their final solutions in front of the group, give them a few minutes to mingle and share their solutions.*

9:50 PM: An **optional bonus game is played**.

10:10 PM: An **optional award ceremony**. [My Mystery Party](#) has award certificates of all kinds that you can choose from in the [Prop Emporium](#). The host can determine who receives the awards while the bonus game is being played. Some awards are traditional and some are snarky but hilarious!

10:30 PM: **Game over!**

Please don't forget to share your pics on our Facebook page (My Mystery Party) to receive a discount on your next party!

SAMPLE

**CLUES NEEDED TO GUESS WHODUNIT - DO NOT READ IF YOU
DON'T WANT TO KNOW THE OUTCOME:**

**DO NOT READ IF
YOU WANT TO
KEEP THE
MYSTERY A
SURPRISE!**



**DO NOT READ IF
YOU WANT TO
KEEP THE
MYSTERY A
SURPRISE!**

**ANSWER KEY IS INCLUDED WITH THE PURCHASED
GAME**

SAMPLE

This page does not need to be printed with the kit – it is additional information.

FOR MORE INFORMATION ABOUT YOUR GAME:

- Head over to the Your Mystery Party guest invite site at <http://yourmysteryparty.com/factions> **if you are playing with an expansion pack, you will go to the page that includes your expansion pack players.*
- Pinterest page: <https://www.pinterest.com/mymysteryparty/factions-a-murder-mystery-party-game/>
- Social media posts: #FactionsMurder, #MyMysteryParty – no spoilers, please! This includes no mention of who the victim &/or murderer are. You don't want to spoil the fun for other guests!
- YouTube Game Trailer is located on the game page and Your Mystery Party page.

THIS GAME WAS CREATED BY: DR. BON BLOSSMAN – AUTHOR OF THE AWARD-WINNING FIONA FROST YOUNG ADULT MYSTERY SERIES

LOVE THE GAME? TRY OUT THE [YOUNG ADULT MURDER FIONA FROST MYSTERY SERIES](#) BY THE AUTHOR – DR. BON BLOSSMAN! ALL BOOKS AVAILABLE AT ONLINE RETAILERS, HOWEVER, IF YOU PURCHASE FROM OUR WEBSITE, USE COUPON CODE **FF15BB FOR A 15% DISCOUNT ON COPIES!**

SPECIAL: A LIMITED TIME QUADRILOGY SET OF VOLUME'S 1-4 WILL BE OFFERED THIS SEASON – GREAT GIFT FOR THE TEEN / YOUNG ADULT ON YOUR LIST!



<http://mymysteryparty.com/fiona-frost-murder-mystery-series/>

We hope you have a fabulous time at your party. If you have a fun time, please share your success story and pics on our [Facebook Page](#) (My Mystery Party) and we will be glad to show you our appreciation with a loyalty coupon code for your next party!

