**The Bloodwood Masquerade Murder**

A masquerade-themed murder mystery party for 8-18 guests.

**LIST OF CHARACTERS**

**NAME TAGS**

**HOST DIRECTIVES**

**HELPFUL HINTS ON HOW TO PLAY A MYSTERY - GUESTS INSTRUCTIONS**

**OPTIONAL PRE-GAME STARTER**

**ROUND ONE**

**ROUND TWO (DON'T VIEW IF YOU WANT TO KEEP THE VICTIM A SURPRISE)**

**FORENSIC REPORT**

**VICTIM SIGN**

**MYSTERY INVESTIGATION SHEETS**

**ROUND THREE (DON'T VIEW IF YOU WANT TO KEEP THE MURDERER A SURPRISE)**

**MENU SUGGESTIONS**

**ADDITIONAL BONUS GAMES**

**EXAMPLE TIMELINE**

**MURDER MYSTERY ANSWER KEY (DON'T VIEW IF YOU WANT TO KEEP THE MYSTERY A SURPRISE)**

**ADDITIONAL INFORMATION (DOESN'T NEED TO BE PRINTED)**

**SYNOPSIS (THIS OUTLINES THE FLOW OF THE PARTY EVENTS).**

Bloodworth Falls is an isolated town full of scandal, blackmail, and deceit. The townsfolk bicker in the streets, and many believe the local government to be corrupt. Nevertheless, the mayor is hosting a mysterious masquerade ball in the old Bloodwood Castle, and the tickets to the event have sold out in record time. The townspeople are curious to find out why the mayor would put effort into doing something positive in this town of gloom, but all are eagerly hunting for the perfect mask. You are worried what will happen on this night when toxic people gather at the castle. You are alarmed, as you didn't purchase your ticket - it was placed in your mailbox in an unmarked envelope. Somebody wants you there, but you don't know why. This is where your story begins.
<table>
<thead>
<tr>
<th>CHARACTER</th>
<th>CHARACTER DESCRIPTION</th>
<th>COSTUME SUGGESTIONS</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>FINN BURGUNDY</strong></td>
<td>Finn Burgundy is the brazen leader of the <em>Moon Shadow Playhouse</em>. Finn prefers to produce dark-themed plays for the theater and is a demanding director. Finn will get what s/he wants at all costs, so stay out of Finn’s crosshairs if you are into self-preservation.</td>
<td>Trendy yet conservative burgundy attire of any kind. Burgundy masquerade mask as a prop.</td>
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<tr>
<td>Playhouse Director</td>
<td></td>
<td></td>
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<tr>
<td>REQUIRED</td>
<td>Either</td>
<td></td>
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<tr>
<td><strong>ASHTON JADE</strong></td>
<td>Ashton Jade is the gregarious news reporter for CBC News. Ashton is currently doing whatever it takes to secure the vacant anchor position at the television station. Therefore, if you have newsworthy secrets, stay clear of Ashton.</td>
<td>Conservative green attire of any kind. Green masquerade mask as a prop. Can bring along a notepad to take notes as an optional accessory.</td>
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<tr>
<td>CBC News Reporter</td>
<td></td>
<td></td>
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<tr>
<td>REQUIRED</td>
<td>Either</td>
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<tr>
<td><strong>PEYTON PEWTER</strong></td>
<td>Peyton Pewter founded the company <em>Nerd Squadron</em>, which is a traveling tech business. Peyton services most of the business networks in Bloodworth Falls, and has recently started making house calls to private residences. Peyton is wired into the town and seems to know a bit about everyone’s business.</td>
<td>Nerdy shade of gray attire of any kind. Shade of gray masquerade mask for a prop.</td>
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<td>Computer Technician</td>
<td></td>
<td></td>
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<tr>
<td>REQUIRED</td>
<td>Either</td>
<td></td>
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<tr>
<td><strong>REES CERULEAN</strong></td>
<td>Reese Cerulean is the wealthiest person in Bloodworth Falls. Reese is quite powerful, as s/he owns most of the businesses and properties in town. Rumor has it that Reese’s pile of gold came from frivolous lawsuits many years ago. Reese has a short fuse, and you don’t want to light it – especially if wish to avoid wasting countless hours of your life in a courtroom.</td>
<td>Designer / expensive looking attire of any kind. Blue masquerade mask as a prop. Can bring along wads of money (real/fake) to have hanging out of your pockets.</td>
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<tr>
<td>Entrepreneur</td>
<td></td>
<td></td>
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<tr>
<td>REQUIRED</td>
<td>Either</td>
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<tr>
<td><strong>LOGAN PLUM</strong></td>
<td>Logan Plum is the antisocial electrician in Bloodworth Falls. Not one for good conversation, this blue collar worker despises people in general. However, Logan’s an excellent electrician and happens to be the only one in town. As long as you leave Logan alone, you’ll have peace.</td>
<td>Non-stylish purple/plum attire of any kind. Purple/plum masquerade mask as a prop.</td>
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<tr>
<td>Electrician</td>
<td></td>
<td></td>
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<tr>
<td>REQUIRED</td>
<td>Either</td>
<td></td>
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<tr>
<td><strong>DREW GOLDEN</strong></td>
<td>Drew Golden is the boisterous stagehand for the <em>Moon Shadow Playhouse</em>. Drew has been desperately trying to break into stage acting, but Finn Burgundy won’t hear of it, and there’s not another playhouse in town. Drew sometimes takes out his/her frustrations on the cast members of the theater.</td>
<td>Trendy yet conservative gold/yellow attire of any kind. Gold/yellow masquerade mask as a prop.</td>
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<tr>
<td>Stagehand</td>
<td></td>
<td></td>
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<tr>
<td>REQUIRED</td>
<td>Either</td>
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<tr>
<td><strong>RILEY WHITE</strong></td>
<td>Riley White is the scandalous mayor of Bloodworth Falls. The mayor’s no stranger to corruption, bribery, and blackmail and has a hand in many depraved matters. However, Riley is a hard worker and takes care of the primary needs of the people of Bloodworth Falls. Things are doom-and-gloom in the town, but nobody would dare run against Riley for mayor.</td>
<td>Trendy yet conservative white attire of any kind. White colored masquerade mask as a prop.</td>
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<tr>
<td>Mayor of Bloodworth Falls</td>
<td></td>
<td></td>
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<tr>
<td>REQUIRED</td>
<td>Either</td>
<td></td>
</tr>
<tr>
<td>Character</td>
<td>Description</td>
<td>Costume and Props</td>
</tr>
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<td>---------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
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<tr>
<td><strong>OMARI BLACK</strong></td>
<td>The hit morning radio host, Omari Black, is a great friend to have and a horrible enemy to make. Omari has the attention of the morning commuters and can make-or-break a person in the town of Bloodworth Falls. Omari can be shady at times and is known to accept bribes for radio spots.</td>
<td>Trendy yet conservative black attire of any kind. Black colored masquerade mask as a prop.</td>
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<tr>
<td><strong>PRAM PEACH</strong></td>
<td>Pram Peach is the flamboyant costume designer for the Moon Shadow Playhouse. Pram aspires to be more than a theater costume designer and has sent the latest Pram Fashions to handpicked celebrities. Pram hopes to see the pieces walk down the red carpet one day soon. Pram’s been frustrated lately that a big break hasn't happened yet.</td>
<td>Costume-themed orange/peach attire of any kind. Orange/peach colored masquerade mask as a prop.</td>
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<td><strong>DEADBEE CYAN</strong></td>
<td>Deadbee Cyan is a rising star and electronic dance music (EDM) producer. Deadbee is famous in the underground music scene and has recently gained recognition for receiving a Gram Award for his hit song I’m Lucky. People say everything Deadbee touches turns to gold. It would be wise to stay in this DJ’s shadows if you are seeking fame and fortune, as there’s plenty to go around.</td>
<td>Trendy yet conservative turquoise/greenish-blue attire of any kind. Turquoise/greenish-blue colored masquerade mask as a prop.</td>
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<tr>
<td><strong>WOLFE INDIGO</strong></td>
<td>Wolfe Indigo is the sarcastic butler of the town tycoon, Reese Cerulean. Rumor has it that Wolfe’s current position is a by-product of a frivolous lawsuit. Many have tried to validate this rumor, but all have failed. One thing is for certain - Wolfe is miserable as Reese’s servant, and that is not disputed.</td>
<td>Trendy yet conservative indigo/dark-purple attire of any kind. Indigo/dark-purple colored masquerade mask as a prop.</td>
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<tr>
<td><strong>MADISON SCARLET</strong></td>
<td>Madison Scarlet is the femme fatale federal agent. She often leaves her hometown of Bloodworth Falls to travel to foreign lands on secret missions. This secret agent’s difficult to be around, as it is impossible to tell if she is working on a mission or enjoying her time away from the agency. Watch what you say around this undercover snoop.</td>
<td>Red evening gown, red-trimmed/red masquerade mask as a prop. Optional toy gun strapped to a garter belt as an accessory.</td>
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<tr>
<td><strong>BRAD OLIVE</strong></td>
<td>Brad Olive is the charismatic stage actor at the Moon Shadow Playhouse. A tad narcissistic, he knows he is shamefully good-looking and can get whatever he wants out of women. Brad has been the lead actor in the theater for many years and is looking for a big break in Hollywood.</td>
<td>Olive green attire of any kind. Olive green mask as a prop. Sharpie marker for autographs as an optional accessory.</td>
</tr>
<tr>
<td><strong>GARY GRAY</strong></td>
<td>Gary Gray is the deceitful mechanic at Gray’s Auto Shop in Bloodworth Falls. Gary’s a skilled mechanic, but many people believe he adds charges for unnecessary parts and labor after repairing a vehicle. He’s the best mechanic in town, so what can anybody do about it?</td>
<td>Gray attire of any kind. Gray masquerade mask as a prop.</td>
</tr>
<tr>
<td><strong>FREDDIE FUCHSIA</strong></td>
<td>Freddie Fuchsia is the cynical horse jockey of the infamous racehorse Dark Sail. Freddie does whatever it takes to win races and will stop at nothing to get in the winner's circle. Other jockeys think Freddie has trained Dark Sail to bite competitors during races, but nobody has been able to prove Freddie had anything to do with his ill-mannered behavior.</td>
<td>Trendy yet conservative fuchsia/bright pink attire of any kind. Fuchsia/bright-pink trimmed or colored masquerade mask as a prop.</td>
</tr>
</tbody>
</table>
| **AVERY LEMON**  
| **Scuba Instructor**  
| Optional character  
| Either  
| Avery Lemon is the blissful scuba instructor. Avery is a helpful person and a joy to be around. Unfortunately, cruel people often take advantage of Avery's gentle personality, and Avery often ends up on the wrong side of things. Nonetheless, everybody loves to be around Avery's smile, as it's contagious.  
| Trendy yet conservative yellow attire of any kind. Yellow trimmed or colored masquerade mask as a prop. |
| **CAREY CORAL**  
| **Ancient Artifacts Dealer**  
| Optional character  
| Either  
| Carey Coral is the eccentric ancient artifacts dealer from England. Carey travels to remote spots around the globe to find exotic items and sells them at local auctions. Due to worldly travels, Carey knows a bit about everything. Carey has recently moved to Bloodworth Falls and is not afraid to say it was a big mistake.  
| Trendy yet conservative coral/salmon attire of any kind. Coral/salmon trimmed or colored masquerade mask as a prop. |
| **BRIN MINT**  
| **Cosmetic Surgeon**  
| Optional character  
| Either  
| Dr. Brin Mint is the outrageous plastic surgeon from Bloodworth Falls. Brin will give you a free treatment plan for your face – without a request for one. This can be off-putting to most people, so this doc doesn’t have many true friends. Nevertheless, Dr. Mint’s appointment book is filled for months in advance.  
| Trendy yet conservative mint colored attire of any kind. Mint trimmed or colored masquerade mask as a prop. |

**Full instructions are included in the purchased game**
NAMETAGS:

**FINN BURGUNDY**
Playhouse Director

Every player has a name tag in the purchased game
HOST INSTRUCTIONS

PREPARING YOUR KIT: This document needs to be printed in advance of the party. Cut out the clue cards, slip them into envelopes labeled with the appropriate round and character. It is optimal to choose different colored envelopes for each round. You can purchase the exact amount needed for your game on the http://mymysteryparty.com/props/ site in the Mystery Prop Emporium. To save money, skip the envelopes and scroll the clues and fasten with a ribbon. Be sure to label the outside of each scroll with the character/round. We demonstrate how to do this in our instructional videos at www.mymysteryparty.com/videos.

GENERAL HOSTING: During the party, your job as the host player is to make sure the rounds flow correctly. As the host, you may choose to play any character you wish – and we encourage our hosts to play the game! You will pass out the clue cards to the guests at the appropriate times. Everyone will have a blast; the game’s story will unfold as it goes along. As the mystery progresses, check on your guests to see if they are discussing the clues and implementing any tasks on their clue cards. Encourage them to mingle with all of the other players, and not to rush anything. It’s all about gossiping and sharing secrets! They should speak to every other character once – if not twice – during each round. They are to ask questions, tell secrets, and have fun!

Full instructions are included in the purchased game
UPGRADE YOUR DOWNLOAD IF YOU WISH TO KEEP THE MYSTERY A SURPRISE: For a complete surprise, you can elect the party pack option (i.e. boxed set) from the http://mymysteryparty.com/upgrade-your-download/ site, and we will prepare your game for you. We send you the clues in labeled envelopes and the rest of prepared game documents ready to go for your big day! For a chart that explains the differences between the two versions of this game: Click here.

Full instructions are included in the purchased game

OPTIONAL PROPS: We also offer mystery props on the My Mystery Party site in the Prop Emporium including a thunderstorm ambiance 10 minute sound wav to play in the background, crime scene barrier tape, crime scene balloons, mystery investigation pens, white face makeup for the victim, victim t-shirts, victim’s halo, chalk line body silhouette and instrumental rap beats as a downloadable mp3 for the optional but highly suggested bonus game rap contest. We sell envelope packs in different colors for the four rounds. There is a ‘Do You Think You Can You Dance’ mp3 track for the Do You Think You Can Dance challenge as well. Use the Crime Scene Décor Pack to set up a mock crime scene using the crime scene tape, body silhouette mat, crime scene balloons (this is a party) and evidence marker cards available at our prop store. However, only set up the crime scene after the victim is unveiled and do not use for sleuthing – it’s just for a fun effect and photo opportunity for your guests.

GAME STRUCTURE: The game is organized into four rounds and is structured as follows:

OPTIONAL PRE-GAME TASKS: these optional pre-game tasks are to be delivered to each guest before the party, or give them to the guests as they arrive. All pre-game materials are optional and do not alter the mystery. They are intended to enhance the pre-game build up for the event. These tasks are not vital to solving the mystery and omission of them does not alter the mystery in any way. Also, encourage your guests to view the Your Mystery Party – https://yourmysteryparty.com/bloodwood website to get them excited about your game (this is highly encouraged). Note: if you are playing with an expansion pack, you’ll need to use the invite/guest website that includes those players. This information is always given in the expansion pack file and on the expansion pack game page.

APPETIZER (COCKTAILS 4 ADULTS) HOUR / ROUND ONE: Deliver these clues as your guests arrive.

DINNER HOUR / ROUND TWO: Deliver these clues while you serve dinner (optional) to your guests.

DESSERT, AND THE BIG REVEAL/ SOLUTION ROUND THREE: Deliver these clues with coffee/hot cocoa and dessert.

Note: you are not required to serve appetizers, dinner, &/or dessert. It is only suggested. You can skip serving them without a problem and just serve snacks/appetizers the entire time. Don’t host a party without some type of snacks, however!

For further questions, check out our FAQ web page at http://mymysteryparty.com/how-to-host-faq/
If your question is not listed in our FAQ, contact us at the email addresses below.
Mystery Questions: author@mymysteryparty.com
Web-based Questions: support@mymysteryparty.com
For more information on how to host, here are some helpful videos and articles for you to view (click on the following links):

- How to Host a Murder Mystery Party Instructional Video
- How to Plan a Murder Mystery Party Instructional Video
- How to Host in Ten Easy Steps Article
- How to Host a Phenomenal Event Article
ASSIGNING CHARACTERS: You assign the character roles. Do not send your guests the invites or link to the guest pre-game site and have them choose their characters. This is far too much work, confusing for everyone, and nearly impossible for them to all pick a separate character and fill in your required player spots. You assign the players from the host character list in this file. First, fill in your required spots with your most outgoing and dependable players. Then, use the optional players in any combination. They won’t know they were optional, however, so no worries. If you have time, it’s great to send a ‘save the date’ email/text/card at least a month before your party. That way, you can see if your intended date will work to have enough players. No time for that? No problem! Just text your closest invitees and ensure they’re able to attend so you can assign them to a required player. If you are hosting this for an event and will not be familiar with the guests, you will likely have enough players to play, so this is a moot point.

INVITING GUESTS: Before the party, encourage your guests to view this mystery on the guest invite site at www.yourmysteryparty.com/bloodwood website and use the My Mystery Party invitations, as they have each of the characters included. This way, before the party, they can get familiar with the character they will play at the party. The invitations are located on the page where you purchased this game – click on the link that says ‘free, printable invitation’ to download. Using the Your Mystery Party site and doing the pre-game tasks in advance of the game have shown to reduce ‘no-shows’ to the party. The free, downloadable invitation is among the files you can download with your purchase. They are also located on the game’s page. Scroll to the center of the page under the helpful links section and click on the link that says ‘free, downloadable invitation’ to download the PDF file. Important – you must first save to your hard drive. Reopen with the most current version of Adobe Reader, or you may face issues. If you have Adobe Acrobat, you can use the text fields to fill in your information. Either print or save to your hard drive. You can email these invites to your guests to save paper costs. You will need to enter your information in the text field and save one on your hard drive for each player, changing the character to be played on each invitation. Alternatively, use any eVite site or social media event page to invite the guests and direct them to the Your Mystery Party guest site for further information by using the link above.

Full instructions are included in the purchased game.
ROUND ONE - MEET & MINGLE APPETIZER HOUR

Round one – appetizer/cocktail (for adults) hour begins as the guests arrive.

DÉCOR: The party area is supposed to be the Dark Shadow Ballroom of the Bloodwood Castle of Bloodworth Falls. This means any generic party area can be used. In no way are you to duplicate the map on the murder mystery investigation sheets – this is only used for the story. All you need is a general party area and access to a restroom for your guests. To set the ambiance of a historical castle in a gloomy town, add touches of cobwebs and use candelabras to set the mood. Since this is a masquerade ball, you can go to a local party store and view the selection of masquerade décor. Deep purple, black, and silver would be a great color scheme for a dark-themed event such as this, but be creative and choose anything you prefer. There are large prop mask cut outs that you can stage around the party room available a party stores online, and festive balloons in the shape of masks or that have masks on them. If you have time, it may be worth it to do an internet search for ‘masquerade ball décor’ and find some items online. Also, take a look at our Pinterest Page (MyMysteryParty) for some additional DIY options. Optional: make a video of pictures of your guests to play like a slideshow during your party on the television/laptop/projector’s screen (if there is one in the room).

GUEST ARRIVAL: Cocktails for the adults and fun party drinks for the teens along with appetizers can be served at this time. The guest instructions and the character descriptions (i.e. suspect list) should be available for the guests to review as they trickle into the party. Once everybody arrives, formally go over the guest instructions. Keep the prepared round cards handy, as you’ll be passing them out to progress the game. You can also creatively display the clue-containing envelopes on a table for the guests to locate their character names. Don’t forget to take both individual pictures of your guests, but also a group picture once everyone arrives - they’ll all want copies of these!

Full instructions are included in the purchased game
ROUND TWO – DINNER HOUR

Full instructions are included in the purchased game
**ROUND THREE – SOLUTION ROUND**

**ACCUSATIONS:** after you collect the mystery investigation sheets, allow the guests to one-by-one accuse who they believe the murderer is and how they did it. Instruct them also to tell the group their guess of the murderer’s motive. If you have an awards ceremony using the awards certificates available on the My Mystery Party site in the mystery props section, you can use this round as the final decision maker on the best actor/actress award.

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**Full instructions are included in the purchased game**
EXAMPLE TIMELINE

7:00 PM: Guests arrive. Take their individual photos and serve them appetizers. Have the guest instructions and a character list available for the guests to view as they trickle in to the party.

7:10 PM: The host goes over the instructions for the mystery game. It is optional to have each character stand up and introduce themselves to the group. You can play the game trailer video for an introduction.

7:20 PM: The Round One envelopes are handed out, and the game begins. The guests mingle and discuss the clues on their clue cards. Motives will start to unfold during this round.

7:50 PM: An optional bonus game is played. (15 minutes)

8:05 PM: Dinner is served. (Dinner is optional – appetizers/snacks can be served throughout the party instead of serving a formal dinner.)

8:45 PM: The Round Two envelopes are handed out, and the guests mingle about with their pre-murder clues.

9:05 PM: The victim is revealed, and the investigation of the crime begins. The mystery investigation sheets are handed out, and the guests reveal their post-murder clues and investigate the crime.

9:15 PM: The forensic report is revealed. The guests review it and finalize their best guess of whodunit.

9:20 PM: The investigation sheets (guesses of whodunit) are turned in to the host. The host allows the guests to accuse who they believe did it.

9:30 PM: Dessert and coffee (both optional) are served, and the Round Three envelopes are handed out to the guests. The guests sit in a circle and one-by-one, the solutions are revealed by each suspect, and the murderer confesses at the end. Allow a few minutes for the guests to mingle at the end to discuss the mystery.

9:45 PM: Another bonus game is played (15 minutes)

10:00 PM: Now it would be time for an optional awards ceremony! (5-10 minutes)

*Please note: if you want to shorten the mystery party, omit the bonus games, don’t stop for dinner and serve appetizers/snacks throughout, omit the accusation round &/or the awards ceremony. If you wish to extend the length of the party, add more bonus games!
HELPFUL HINTS FOR THE GUESTS

HOW TO PLAY A MYSTERY PARTY:
You are about to enjoy three rounds of gameplay. Each round, you will receive an envelope with a card containing the information you need to play the role of your character.

Full instructions are included in the purchased game
OPTIONAL PRE-GAME TASKS:

Character B

OPTIONAL - for some pre-party fun, contact the following guests:

Contact the guest playing Character Y and say you expect the payment for the leading role in the play, *The Mystical Flea*. Opening night is almost here, and payment needs to be made before that day – you don’t give leading roles for free.
(Contact info: ____________________________)

Contact the guest playing Character S and say you’ll need Peyton to come back out to look at the network at the theater. It worked for a few days after Peyton fixed it, and now it is doing the same thing – it disconnects about every ten minutes.
(Contact info: ____________________________)

Contact the guest playing Character L and say you had to give the lead role in *The Mystical Flea* to Ashton Jade because Ashton was the highest bidder and agreed to pay more for the role than Brad. Brad can be the understudy.
(Contact info: ____________________________)

Each player will have an optional pre-game task card in the purchased game. Names removed to minimize spoilers, but do not read if you wish to keep everything a surprise.
### ROUND ONE CLUES

**Character S – ROUND ONE**

#### CLUES TO REVEAL DURING THIS ROUND

- You break your back doing archaeological digs across the globe. It is how you earn money. When you find something ancient and rare, you take it to the auction house, and people bid on it for big money. Character J bought a piece of yours found on your last dig in South America – an onyx star that royalty most likely wore hundreds of years ago. They claimed it was appraised and the appraiser called it junk from a flea market. This cannot be true. They claimed to have thrown it away, but demanded the money back from the auction house for the item. The manager of the auction house refunded the purchase. Now, you have to pay back the auction house, and you've lost credibility. To make things worse, you later found out that s/he sold the onyx star for twice the amount of purchase from the auction! They never threw it away. This is fraud!
- Ask Character B if s/he is angry with Character N for getting the lead in the upcoming play *The Mystical Flea*. You heard that s/he auditions for every single play and has done so for the last decade, but that Character L refuses to give him/her a break.

#### PERSONAL CLUES TO CONCEAL

- You cannot stand the ground that Character V walks on, so stay away from him/her because you're unsure of what you'll do if you are near them for too long.

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Each player will have a round one clue card in the purchased game. Names have been removed to minimize spoilers, but do not read if you wish to keep the surprise.
ROUND TWO CLUES – cut out, slip into envelopes and label with the character and round.

CHARACTER F - ROUND TWO

Pre-Murder Clues

 пара Admit you got your start as an actor by paying for roles, but that doesn’t make you any less of an actor.

 пара There is tension between Character B and Character I. Find out what is going on.

 пара You heard a rumor that Character Y and Character K are working together on some scandalous things. You don’t know what these ‘things’ are, however. See if you can find out more.

 пара Ask Character T why s/he sues everybody. You have heard for years that s/he takes people to court for frivolous things. You also heard that is how s/he has so much money.

 пара Tell Character Z you have to come up with a plan to make Character K stop blackmailing you. Maybe s/he can agree to drop the blackmail on Character K if s/he drops the blackmail on you?

Post-Murder Evidence & Alibi (Blood Type AB+)

 пара You should arrange a chronological timeline to see where everybody was at during the murder.

 пара You never left the ballroom once the masquerade ball started.

 пара You remember seeing the murder weapon at the buffet table, but you don’t think you touched it.

 пара Unless you’ve heard of a recent injury or illness, you should assume that all suspects were physically capable of committing the crime.

Each player will have a round one clue card in the purchased game. Names have been removed to minimize spoilers, but do not read if you wish to keep the surprise.
FORENSIC ANALYSIS FOR ROUND TWO:

Included in the purchased game
Included in the purchased game
Each player has a mystery investigation sheet in the purchased game.
ROUND 3 SOLUTIONS:

Each player will have a round three solution card in the purchased game. Names have been removed to minimize spoilers, but do not read if you wish to keep the surprise.

CHARACTER S

READ WHEN YOU ARE TOLD IT IS YOUR TURN
Unfortunately for some of you, I was on an official FBI mission tonight. I'm sorry to be a traitor to the town of Bloodworth Falls, but I was sent here to find out where the next faction of Silver Dollar Sonny's mob was going to be. Sorry, Character X, but I'm just doing my job. Now I need to take you in for questioning. I'll let the murderer confess first, but then we're going to have to take a ride.

The following characters are to read their solutions next in this order: (Skip over characters that are not guests at this party and go to the next).
Character I, Character B, Character P, Character L
MENU SUGGESTIONS
RECIPES ARE IN THE PURCHASED GAME

APPETIZERS:
MYSTERY STUFFED MUSHROOMS (8-10 servings)
ARTI’CHOKE’ AND KALE DIP (8-10 servings)

FIRST COURSE:
RAVEN’S CLAW SALAD

ENTREE:
GET A CLUE STUFFED CHICKEN

SIDES:
SHERLOCK & WATSON CASSEROLE
MAYOR RILEY’S LEMON ASPARAGUS RISOTTO

DESSERTS:
BLOODWORTH FALLS PUMPKIN PIE DELIGHT
THE DELICIOUS CRIME SCENE CAKE

COCKTAILS FOR ADULTS:
THE AGATHA CHRISTIE (omit for minors)
THE HAUNTED HALLWAY (omit for minors)
THE BUTLER DID IT (omit for minors)
BONUS ACTIVITIES!

For 100 more party games and more party advice, recipes, themes, etiquette and more, purchase the official party host handbook by Dr. Bonnie.

Now available at My Mystery Party’s prop emporium, Barnes & Noble and Amazon.com as well as other online book retailers.

Fantastic Film Festival
The Magnificent Memory Game
So You Think You Can Dance Contest
Daring Disguise Challenge
Bloodwood Rap Contest
Money Challenge

Bonus game instructions are in the purchased game – these are the examples from the download version.
Do not read if you do not want to know the solution!

THE ANSWERS LIE WITHIN:

THERE IS AN ANSWER KEY IN THE PURCHASED GAME
FOR MORE INFORMATION ABOUT YOUR GAME:
This page does not need to be printed with the kit – it is additional information.

- Head over to the Your Mystery Party guest invite site at https://yourmysteryparty.com/bloodwood
  - If you are using the expansion packs, you’ll have a different Your Mystery Party link found on the expansion pack pages & invites.
- Pinterest page: https://www.pinterest.com/mymysteryparty
- Social media posts: #BloodwoodMurder, #MyMysteryParty – no spoilers, please! Spoilers include posting photos of the victim/murderer that shows the name tag or obvious costume – or – text of who the victim/murderer are. Please do not spoil it for other players.
- YouTube Game Trailer is located on the game page and Your Mystery Party page.

THIS GAME WAS CREATED BY DR. BON BLOSSMAN – AWARD WINNING AUTHOR
Please check out our author’s line of Young Adult (YA) award–winning mystery novels!

For a discount, use: FF15BB

2017 RELEASES:

Dregs Island - YA Thriller
This book won a silver medal at Reader’s Favorite, won the Beverly Hills Young Adult category, and was a solo medalist winner for New Apple Book Awards for the YA Mystery/Thriller category.

The Noxhelm Murders - YA Mystery Thriller
This book won the Indie Brag Medallion, and two gold medals with Literary Classics Book Awards in Young Adult Mystery and Supernatural.

2019 RELEASES:

Behind the Mirror (Book One) – YA Fantasy
A trilogy about a teen girl who thought she was ordinary. This book has won a literary seal of approval from Literary Classics Organization..

Wormhole, Behind the Mirror Trilogy, Book Two.
Release date December 2, 2019

2019 RELEASES: